

Titles	Location	# Players	Complexity	Main Mechanic
1347	New	2 - 6	Yellow	Area Control (Area Majority)
1961	Small	2 - 6	Green	Player Elimination
108: The Game That Is Won with the Universe	Beginner	2 - 4	Blue	Tile Placement
18 Holes	Beginner	1 - 5	Blue	Open Drafting
1848: Australia	Competitive	3 - 6	Orange	Stocks
300: Earth & Water	1-2 Player	2	Green	Take That
3000 Scoundrels	Competitive	2 - 4	Green	Hidden Action
51st State: Master Set	Competitive	1 - 4	Orange	Hand Management
5211 Azul	Small	2 - 5	Blue	Set Collection
5-Minute Dungeon	Beginner	2 - 5	Blue	Cooperative
5-Minute Mystery	Beginner	1 - 6	Blue	Cooperative
7 Wonders	Beginner	3 - 7	Green	Closed Drafting
7 Wonders Architects	Beginner	2 - 7	Blue	Open Drafting
7 Wonders Duel	1-2 Player	2	Green	Open Drafting
Abandon all Artichokes	Small	2 - 4	Blue	Deck Building
Abduktion	Beginner	1 - 4	Blue	Pattern Building
Abomination: The Heir of	Competitive	2 - 4	Yellow	Narrative Choice
Abyss	Competitive	2 - 4	Green	Auction/Bidding
Acquire	Competitive	2 - 6	Green	Stocks
Adventure Land	Beginner	2 - 4	Green	Area Control (Area Majority)
Adventure Mart	Competitive	2 - 4	Green	Auction/Bidding
Adventure Party: The Role Playing	Party	3 - 8	Green	Cooperative
Adventure Zone, The: Bureau of	Beginner	2 - 5	Blue	Cooperative
Adventures of Robin Hood, The	Cooperative	2 - 4	Green	Cooperative
Aeon's End	Cooperative	1 - 4	Yellow	Cooperative
AFFLICTION: Salem 1692	Small	2 - 4	Yellow	Open Drafting
Aftermath	Cooperative	1 - 4	Yellow	Cooperative
Agatha Christie's Death on the Cards	Small	2 - 6	Blue	Deduction
Age of Innovation	Competitive	1 - 5	Red	Engine (Tableau) Building
Agent Avenue	1-2 Player	2 - 4	Blue	Hand Management
Aggravation	Beginner	2 - 6	Blue	Push Your Luck
Agricola	Competitive	1 - 6	Orange	Worker Placement
Agricola: All Creatues Big and Small	1-2 Player	2	Green	Worker Placement
Ahoy	Competitive	2 - 4	Yellow	Action Selection
Air, Land, and Sea: Critters at War	1-2 Player	2	Blue	Hand Management
Akropolis	Beginner	2 - 4	Blue	Tile Placement
Aleph Null	1-2 Player	1	Green	Hand Management
Alice is Missing	Small	X	Red	Narrative Choice
Alien: Fate of the Nostromo	Cooperative	1 - 5	Green	Cooperative
All Aboard!	Small	2 - 5	Blue	Hand Management
Alpha Clash	New	2 - 4	Green	Hand Management
Altay: Dawn of Civilization	Competitive	2 - 4	Green	Deck Building
Altiplano	Competitive	2 - 5	Yellow	Bag Building
Anachrony	Competitive	1 - 4	Orange	Worker Placement
Anarchy, The	Competitive	1 - 4	Orange	Pattern Building
Ancient Knowledge	Competitive	2 - 4	Yellow	Hand Management
Andromeda's Edge	Oversized	2 - 4	Orange	Worker Placement
Animal Kingdoms	Beginner	1 - 5	Green	Area Control (Area Majority)
Animal Upon Animal	Kids	2 - 4	Blue	Dexterity
Ankh: Gods of Egypt	Competitive	2 - 5	Yellow	Area Control (Area Majority)
Anno 1800	Competitive	2 - 4	Yellow	Engine (Tableau) Building
Antiques Ghost Show	New	2 - 4	Blue	Set Collection
Antiquity Quest	Small	2 - 8	Blue	Hand Management
Apiary	Competitive	1 - 5	Yellow	Worker Placement

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Apples to Apples	Party	4 - 10	Blue	Player Judge
Aqua	Beginner	1 - 4	Green	Open Drafting
Aquabats!, The: Super Showdown	Small	2 - 4	Blue	Hand Management
Aquaria	New	1 - 4	Yellow	Hand Management
Aquatica	Competitive	1 - 4	Green	Resource Management
Aquatica Duellum	New	1 - 2	Yellow	Hand Management
Arboretum	Small	2 - 4	Green	Set Collection
Arcadia Quest	Competitive	2 - 4	Green	Take That
Architects of the West Kingdom	Oversized	1 - 5	Yellow	Worker Placement
ArchRavels	Beginner	2 - 4	Green	Open Drafting
Arcs	Competitive	2 - 4	Yellow	Action Points
Arctic Scavengers	Beginner	1 - 5	Green	Deck Building
Ark Nova	Competitive	1 - 4	Orange	Hand Management
Arkham Horror	Cooperative	1 - 8	Orange	Cooperative
Arkham Horror: The Card Game	Cooperative	1 - 4	Orange	Cooperative
Armageddon	Competitive	3 - 4	Yellow	Auction/Bidding
Art Decko	Competitive	2 - 4	Green	Deck Building
Artifacts, Inc.	Small	2 - 4	Green	Set Collection
Ascension: Dawn of Champions	Beginner	1 - 4	Green	Deck Building
Ascension: Deckbuilding Game	Beginner	1 - 4	Green	Deck Building
Asecnsion Legends	New		Blue	
Assassin's Creed: Brotherhood of	Oversized	1 - 4	Yellow	Cooperative
Assault on the Castle	Kids	2 - 5	Blue	Dexterity
Astro Knights Eternity	Cooperative	1 - 4	Yellow	Cooperative
Atiwa	Competitive	1 - 4	Yellow	Worker Placement
Atlantis Exodus	Competitive	1 - 4	Yellow	Worker Placement
Atlantis Rising	Cooperative	1 - 7	Green	Cooperative
Autumn Harvest: a Tea Dragon	Series-Small	2 - 4	Blue	Deck Building
Avalon	Party	5 - 10	Blue	Social Deduction
Average Joe	Party	3 - 6	Blue	Party
Axis & Allies	Oversized	2 - 5	Yellow	War Game
Axis & Allies Anniversary Edition	Oversized	2 - 5	Yellow	War Game
Azul	Beginner	2 - 4	Blue	Open Drafting
Azul Duel	1-2 Player	2	Green	Open Drafting
Azul: Master Chocolatier	Beginner	2 - 4	Blue	Open Drafting
Azul: Queen's Garden	Beginner	2 - 4	Yellow	Open Drafting
Azul: Stained Glass of Sintra	Beginner	2 - 4	Green	Open Drafting
Azul: Summer Pavilion	Beginner	2 - 4	Green	Open Drafting
Babylonia	Competitive	2 - 4	Green	Area Control (Area Majority)
Back to the Future: Back In Time	Cooperative	2 - 4	Green	Cooperative
Bacon	Small	3 - 6	Blue	Hand Management
Bad Company	Beginner	1 - 6	Green	Engine (Tableau) Building
Balderdash	Party	2 - 4	Blue	Party
Bamboo	Competitive	2 - 4	Yellow	Action Drafting
Bananagrams	Small	1 - 8	Blue	Word Game
BanaNO!	New	2 - 6	Blue	Push Your Luck
BANG! The Dice Game	Party	3 - 8	Blue	Social Deduction
Bang: Dynamite Box	Party	3 - 8	Green	Social Deduction
Barenpark	Beginner	2 - 4	Blue	Tile Placement
Bargain Quest	Beginner	2 - 6	Green	Auction/Bidding
Barrage	Competitive	1 - 4	Orange	Action Drafting
Baseball Highlights: 2045	Beginner	1, 2, or 4	Green	Deck Building
Baseball Highlights: The Dice Game	Small	1 - 4	Green	Pattern Building
Battalion: War of the Ancients	Competitive	2 - 4	Green	Action Points
Battle of Hoth: Star Wars	1-2 Player	2 - 4	Green	War Game
Battle of the Boy Bands	Small	3 - 5	Blue	Take That

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Battleship	1-2 Player	2	Blue	Deduction
Battleship: Search and Destroy	New		Blue	
Battletech: Beginner Box	1-2 Player	1 - 2	Green	War Game
Beacon Patrol	Beginner	1 - 4	Blue	Cooperative
Bear Raid	Small	3 - 6	Yellow	Stocks
Bearly Working	Small	2 - 4	Blue	Auction/Bidding
Bears and the Bees, The	Small	2 - 5	Blue	Tile Placement
Beasts of Balance	Kids	1 - 5	Blue	Dexterity
Beer & Bread	1-2 Player	2	Green	Hand Management
Best of the West	Competitive	2 - 6	Orange	Negotiation
Best Treehouse Ever: Forest of Fun	Beginner	1 - 4	Blue	Open Drafting
Betrayal at Baldur's Gate	Beginner	3 - 6	Green	Exploration / Dungeon Crawler
Betrayal at House on the Hill: Third	Beginner	3 - 6	Green	Exploration / Dungeon Crawler
Between two Cities	Competitive	1 - 7	Green	Closed Drafting
Beyond the Horizon	Competitive	2 - 4	Yellow	Worker Placement
Beyond the Sun	Competitive	2 - 4	Yellow	Action Drafting
Bezzerwizzer	Party	2 - 12	Blue	Betting
Biblios	Small	2 - 4	Blue	Auction/Bidding
Big Book of Madness, The	Cooperative	2 - 5	Yellow	Cooperative
Big Boss	Competitive	2 - 6	Green	Hand Management
Big Sur	Small	2 - 4	Green	Hand Management
Big Top	Small	3 - 4	Green	Auction/Bidding
Biohack	Competitive	1 - 4	Yellow	Hidden Action
Bites	Beginner	2 - 5	Blue	Set Collection
Bitoku	Competitive	1 - 4	Orange	Set Collection
Black Angel	Competitive	1 - 4	Orange	Hand Management
Black Forest	Competitive	1 - 4	Yellow	Set Collection
Black Orchestra	Cooperative	1 - 5	Green	Cooperative
Black Rose Wars	Competitive	2 - 4	Orange	Area Control (Area Majority)
Blank Slate: Challenge	Party	2 - 4	Blue	Party
Blasting Boxes	Kids	2 - 4	Blue	Pattern Building
Blitzkrieg!	1-2 Player	1 - 2	Green	Area Control (Area Majority)
Block and Key	Beginner	1 - 4	Blue	Open Drafting
Blokus	Beginner	2 - 4	Blue	Tile Placement
Blood on the Clocktower	Party	6 - 20	Yellow	Deduction
Blood Rage	Competitive	2 - 4	Yellow	Area Control (Area Majority)
Bloody Inn, The	Competitive	1 - 4	Green	Hand Management
Bloomchasers	Beginner	1 - 6	Blue	Cooperative
Blue Skies	Beginner	2 - 5	Green	Area Control (Area Majority)
Boba Mahjong	Small	2	Blue	Hand Management
Boggle	Small	1 - 8	Blue	Word Game
Bohnanza	Small	2 - 7	Blue	Negotiation
Bomb Busters	New	2 - 5	Green	Cooperative
Boonlake	Competitive	1 - 4	Orange	Action Drafting
Boop	1-2 Player	2	Blue	Abstract Strategy
Boop the Halls!	1-2 Player	2	Green	Abstract Strategy
Borderlands: Mister Torgue's Arena	Cooperative	1 - 4	Yellow	Campaign / Scenario
Borealis: Arctic Expeditions	New	2 - 4	Green	Hand Management
Boss Monster: The Dungeon Building	Small	2 - 4	Green	Hand Management
Botanicus	Beginner	2 - 4	Green	Action Drafting
Botanik	1-2 Player	2	Green	Pattern Building
Brandon the Brave	Kids	1 - 4	Blue	Tile Placement
Brass: Birmingham	Competitive	2 - 4	Orange	Network Building
Brass: Lancashire	Competitive	2 - 4	Orange	Network Building
Break Out: Arkham Asylum	New	2 - 6	Blue	Race
Brew	Competitive	2 - 4	Green	Open Drafting

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Brian Boru: High King of Ireland	Competitive	3 - 5	Green	Trick Taking
Brightcast	1-2 Player	2	Blue	Take That
Broom Service	Beginner	2 - 5	Green	Hand Management
Bruxelles 1893	Competitive	2 - 5	Orange	Worker Placement
Build Up	Kids	2 - 6	Green	Dexterity
Builders of Baldur's Gate	Competitive	2 - 5	Green	Area Control (Area Majority)
Bullseye	New	3 - 8	Blue	Cooperative
Bunny Kingdom	Beginner	2 - 4	Green	Closed Drafting
Burn The Witch	Party	5 - 15	Yellow	Social Deduction
Burning Banners: Rage of the Witch	Competitive	2 - 6	Yellow	Deck Building
Bushido	1-2 Player	2	Green	Open Drafting
Butterfly Garden	Beginner	2 - 4	Blue	Network Building
By Order of the Queen	New	2 - 4	Green	Cooperative
Ca\$h n Guns	Party	4 - 8	Blue	Player Elimination
Cactus Town	Small	2 - 4	Green	Hidden Action
Caesar!: Seize Rome in 20 Minutes!	1-2 Player	1 - 2	Blue	Area Control (Area Majority)
Café	Small	1 - 4	Green	Engine (Tableau) Building
Calico	Beginner	1 - 4	Green	Pattern Building
Call to Adventure	Beginner	1 - 4	Green	Engine (Tableau) Building
Call to Adventure: Epic Origins	Beginner	1 - 4	Green	Engine (Tableau) Building
Camel Up	Beginner	3 - 8	Blue	Betting
Camel Up: The Card Game	Small	2 - 6	Blue	Betting
Campbell's Alphabet Dice Game	Small	2 - 6	Blue	Word Game
Campsite	Small	2 - 6	Blue	Tile Placement
Campy Creatures	Small	2 - 5	Blue	Bluffing
Candy Land	Kids	2 - 4	Blue	Race
Can't Stop	Beginner	2 - 4	Blue	Push Your Luck
Canvas	Beginner	1 - 5	Blue	Open Drafting
Caper Cards: Bells Hells	Small	1 - 4	Blue	Cooperative
Caper: Europe	1-2 Player	2	Green	Set Collection
Captain Is Dead, The	Cooperative	2 - 7	Green	Cooperative
Captain Sonar	Party	2 - 8	Green	Hidden Action
Captain's Log	Competitive	1 - 4	Red	Cooperative
Car Wars	1-2 Player	2 - 4	Green	Race
Carcassonne, Mists over	Beginner	1 - 5	Green	Cooperative
Carcassonne: 20th Anniversary	Beginner	2 - 5	Blue	Tile Placement
Carcassonne: Hunters and Gatherers	Beginner	2 - 5	Green	Tile Placement
Cards Against Humanity	Other	4 - 30	Blue	Player Judge
Cargo Noir	Beginner	2 - 5	Green	Auction/Bidding
Carnegie	Competitive	1 - 4	Orange	Network Building
Carnuta	New	2 - 4	Blue	Resource Management
Carrom	Other	2 - 4	Blue	Dexterity
Cartaventura	Small	1 - 6	Blue	Cooperative
Cartographers	Small	1 - 100	Green	Pattern Building
Cartographers: Heroes	Small	1 - 100	Green	Pattern Building
Cascadero	Competitive	2 - 4	Green	Network Building
Cascadia	Competitive	1 - 4	Green	Pattern Building
Castle Combo	New	2 - 5	Blue	Open Drafting
Castle Nightingale	New	2	Green	Deduction
Castle Panic: Big Box	Beginner	1 - 6	Green	Cooperative
Castles of Burgundy, The	Competitive	2 - 4	Yellow	Action Selection
Castles of Mad King Ludwig	Competitive	1 - 4	Yellow	Pattern Building
Castles of Tuscany, The	Competitive	2 - 4	Green	Tile Placement
Cat Ass Trophy	Small	2 - 5	Blue	Open Drafting
Cat Between Us	Small	2 - 6	Blue	Hand Management
Cat Lady	Small	2 - 4	Blue	Open Drafting

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Cat Packs	Beginner	1 - 4	Green	Open Drafting
Cat Packs	Small	1 - 4	Green	Tile Placement
Cat Sudoku	Small	1 - 6	Blue	Pattern Building
Cat Sudoku: Summer Festival	Small	1 - 8	Green	Pattern Building
Catan	Beginner	3 - 6	Green	Negotiation
Catan 3D: Seafarers	Oversized	3 - 4	Green	Resource Management
Catan: 3D Edition	Oversized	3 - 4	Green	Negotiation
Catan: Dawn of Humankind	Beginner	3 - 4	Yellow	Negotiation
Catan: Dice Game	Small	1 - 4	Blue	Pattern Building
Catan: Explorers & Pirates	Beginner	2 - 4	Yellow	Negotiation
Catan: Junior	New	2 - 4	Blue	Network Building
Catan: New Energies	Beginner	3 - 4	Green	Resource Management
CATAN: On the Road	New	3 - 4	Blue	Hand Management
Catan: Starfarers	Beginner	3 - 4	Green	Negotiation
Catapult Feud	1-2 Player	2	Blue	Dexterity
CATastrophe: A Game of 9 Lives	Beginner	2 - 6	Blue	Hand Management
Catch me!	Kids	2 - 8	Blue	Dexterity
Cathedral	New	2	Blue	Abstract Strategy
Cats are Scientists	Small	3 - 7	Blue	Take That
Catstronauts	Kids	2 - 4	Blue	Dexterity
CATtitude	Small	3 - 5	Green	Take That
Caverna: Cave vs. Cave	1-2 Player	1 - 2	Green	Worker Placement
Caverna: The Cave Farmers	Competitive	1 - 7	Orange	Worker Placement
Caylus 1303	Competitive	2 - 5	Yellow	Worker Placement
Cellulose	Competitive	1 - 5	Yellow	Worker Placement
Century Golem	Beginner	2 - 5	Blue	Hand Management
Century Golem: An Endless World	Beginner	2 - 4	Green	Worker Placement
Century Golem: Eastern Mountains	Beginner	2 - 4	Green	Network Building
Chainsomnia	Cooperative	1 - 4	Green	Cooperative
Challengers!	Party	1 - 8	Green	Deck Building
Challengers! Beach Cup	Party	1 - 8	Green	Deck Building
Champions of Midgard	Competitive	2 - 4	Green	Worker Placement
Cheating Moth	Small	3 - 5	Blue	Dexterity
Chess	1-2 Player	2	Orange	Abstract Strategy
Chess 4	1-2 Player	2 - 4	Yellow	Abstract Strategy
Chili Mafia	Party	2 - 8	Blue	Party
Chomp	Small	1 - 4	Blue	Open Drafting
Chronicles of Avel	Beginner	1 - 4	Green	Cooperative
Chronicles of Crime	Cooperative	1 - 4	Green	Cooperative
Cindr	Small	1 - 5	Blue	Push Your Luck
Circadians: Chaos Order	Competitive	2 - 5	Orange	Action Drafting
Citadels	Beginner	2 - 8	Green	Action Drafting
Cities	Competitive	2 - 4	Green	Closed Drafting
Civolution	Competitive	1 - 4	Red	Open Drafting
Claim 2	1-2 Player	2	Blue	Trick Taking
Clank!	Beginner	2 - 4	Green	Deck Building
Clank! Catacombs	Beginner	2 - 4	Green	Deck Building
Clank! In! Space!	Beginner	2 - 4	Green	Deck Building
Clash of Cultures: Monumental	Competitive	2 - 4	Orange	Engine (Tableau) Building
Classified Information	1-2 Player	2	Green	Deduction
Cleopatra	Competitive	3 - 4	Green	Auction/Bidding
Clever Cubed	Small	1 - 4	Green	Pattern Building
Clue Escape: The World's Fair	Beginner	1 - 6	Blue	Cooperative
Clue Escape: Treachery at Tudor	Beginner	1 - 6	Blue	Cooperative
Clue: Harry Potter	Beginner	3 - 5	Blue	Deduction
Clue: Sabotage on the High Seas	New		Blue	

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Clue: Simpsons	Kids	2 - 6	Blue	Deduction
Coatl	Beginner	1 - 4	Green	Open Drafting
Cock & Bull	1-2 Player	2	Blue	Push Your Luck
Cockroach Poker	Small	2 - 6	Blue	Bluffing
Code 3	Cooperative	2 - 4	Yellow	Cooperative
Codenames	Party	2 - 8	Blue	Targeted Clues
Codenames: Disney	Party	2 - 8	Blue	Targeted Clues
Codenames: Duet	1-2 Player	2	Blue	Cooperative
Codenames: Marvel	Party	2 - 8	Blue	Targeted Clues
Codex Naturalis	Small	1 - 4	Green	Hand Management
Coffee Rush	Beginner	2 - 4	Green	Action Selection
Coffee Traders	Competitive	2 - 5	Red	Area Control (Area Majority)
Coimbra	Competitive	2 - 4	Yellow	Auction/Bidding
Colonists, The	Competitive	1 - 4	Orange	Worker Placement
Colossal Cat in the Box	Beginner	2 - 5	Green	Trick Taking
Colt Express	Beginner	2 - 6	Green	Hidden Action
Come Sail Away!	Competitive	1 - 4	Green	Closed Drafting
Comic Hunters	Beginner	1 - 4	Green	Open Drafting
Concept	Party	4 - 12	Blue	Deduction
Conflict of Heroes: Guadalcanal	Competitive	2 - 4	Yellow	Action Points
Connect 4	Kids	2	Blue	Pattern Building
Cooper Island	Competitive	1 - 4	Orange	Worker Placement
CoraQuest	Beginner	1 - 4	Green	Cooperative
Corgi Pileup	New	2 - 7	Blue	Trick Taking
Cosmic Encounter	Competitive	3 - 5	Green	Negotiation
Cosmic Frog	Competitive	2 - 6	Yellow	Set Collection
Cosmoctopus	Beginner	1 - 4	Green	Cooperative
Council of Shadows	Competitive	1 - 4	Yellow	Area Control (Area Majority)
Coup	Small	2 - 6	Blue	Bluffing
Court of the Dead	Competitive	2 - 5	Yellow	Area Control (Area Majority)
Courtisans	New	2 - 5	Blue	Set Collection
Cover your Assets	Small	2 - 6	Blue	Hand Management
Cover Your Kingdom	Small	2 - 8	Blue	Hand Management
Cowboy Bebop: Space Serenade	Competitive	1 - 4	Green	Deck Building
Coyote	Small	3 - 6	Blue	Betting
Crafting the Cosmos	Competitive	2 - 4	Yellow	Tile Placement
Creature Comforts	Competitive	1 - 5	Green	Worker Placement
Crew, The: Mission Deep Sea	Small	2 - 5	Green	Cooperative
Crew, The: The Quest for Planet Nine	Small	2 - 5	Green	Cooperative
Critter Kitchen	Competitive	1 - 7	Green	Hidden Action
Cross Clues	Small	2 - 6	Blue	Cooperative
Crossbows and Catapults	1-2 Player	2	Blue	Dexterity
Crusaders: Thy Will Be Done	Competitive	2 - 4	Green	Action Selection
Cryptid	Competitive	3 - 5	Green	Deduction
Cryptozoology For Beginners	Series-Small	2 - 4	Blue	Set Collection
Cthulhu: Dark Providence	Competitive	1 - 5	Yellow	Social Deduction
Cthulhu: Death May Die	Cooperative	1 - 5	Green	Cooperative
Cthulhu: The Horror in Dunwich	Cooperative	1 - 6	Green	Cooperative
Cubitos	Beginner	2 - 4	Green	Bag Building
Cult of the Deep	Competitive	4 - 8	Yellow	Negotiation
Cuphead: Fast Rolling Dice Game	Cooperative	1 - 4	Green	Cooperative
Cuzco	Competitive	2 - 4	Green	Area Control (Area Majority)
CV	Beginner	2 - 4	Green	Open Drafting
Cyclades	Competitive	2 - 5	Yellow	Auction/Bidding
D6: Dungeons, Dudes, Dames,	Competitive	1 - 4	Green	Narrative Choice
Daitoshi	Competitive	1 - 4	Orange	Worker Placement

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Dance Card! Freshman Year	Beginner	1 - 4	Blue	Set Collection
Danger The Game	Party	3 - 8	Green	Party
Dark Pact	New	1 - 4	Yellow	Deck Building
Darwin's Journey	Competitive	1 - 4	Orange	Set Collection
Dawn of the Zeds	Cooperative	1 - 5	Orange	Cooperative
DC Deck Building Game	Beginner	2 - 5	Green	Deck Building
DC Deck Building Game: Justice	Beginner	2 - 4	Green	Deck Building
DC Deck Building Game: Multiverse	Beginner	2 - 6	Yellow	Deck Building
DC Forever	Competitive	2 - 4	Yellow	Deck Building
Dead by Daylight	Competitive	3 - 5	Green	Hidden Action
Dead of Winter	Cooperative	2 - 5	Yellow	Narrative Choice
Deception: Murder in Hong Kong	Party	4 - 12	Blue	Social Deduction
Decorum	Beginner	2 - 4	Blue	Cooperative
Decrypto	Party	3 - 8	Blue	Word Game
Deep Dive	Small	1 - 6	Blue	Push Your Luck
Deep Dreams	Small	2 - 5	Blue	Hand Management
Deep Regrets	Competitive	1 - 5	Green	Push Your Luck
Deep Sea Adventure	Small	2 - 6	Blue	Resource Management
Deep Space D-6	1-2 Player	1	Blue	Worker Placement
Defenders of the Realm	Cooperative	1 - 4	Yellow	Cooperative
Defrag	1-2 Player	1 - 2	Yellow	Cooperative
Deja Vu: Fragments of Memory	Competitive	2 - 4	Yellow	Deck Building
Descent: Journeys in the Dark	Cooperative	1 - 5	Yellow	Cooperative
Destinies	Competitive	1 - 3	Green	Narrative Choice
Detective: A Modern Crime Board	Cooperative	1 - 5	Yellow	Cooperative
Detective: City of Angels	Oversized	1 - 5	Green	Cooperative
Detective: Season One	Cooperative	1 - 5	Green	Cooperative
Diabolik	Competitive	2 - 4	Green	Hidden Action
Dice City	Beginner	1 - 4	Green	Engine (Tableau) Building
Dice Forge	Beginner	2 - 4	Green	Engine (Tableau) Building
Dice Hospital	Beginner	1 - 4	Green	Action Drafting
Dice Miner	Competitive	1 - 4	Green	Open Drafting
Dice Realms	Competitive	2 - 4	Green	Engine (Tableau) Building
Dice Throne Marvel: Deadpool	Beginner	2 - 6	Green	Take That
Dice Throne Marvel: Missions	Beginner	1 - 4	Yellow	Cooperative
Dice Throne Marvel: X-Men	Beginner	2 - 6	Green	Take That
Dice Throne: Marvel	Beginner	2 - 6	Green	Take That
Dice Throne: Outcasts	Beginner	2 - 4	Green	Take That
Dice Throne: Santa vs. Krampus	Beginner	2 - 6	Green	Take That
Dice Throne: Season One	Beginner	2 - 6	Green	Take That
Dice Throne: Season Two Battle	Beginner	2 - 6	Green	Take That
Dimension	Beginner	1 - 4	Blue	Pattern Building
Dinner in Paris	Competitive	2 - 4	Green	Set Collection
Dinosaur Island	Competitive	1 - 4	Yellow	Worker Placement
Dinosaur Island: Rawr n Write	Competitive	1 - 4	Yellow	Engine (Tableau) Building
Dinosaur World	Competitive	2 - 4	Yellow	Worker Placement
Diplomacy	Competitive	2 - 7	Yellow	Negotiation
Distilled	Competitive	1 - 5	Yellow	Hand Management
Divinity Derby	Beginner	3 - 6	Green	Betting
Dixit	Beginner	3 - 6	Blue	Targeted Clues
Doctor Who: The Card Game	Small	2 - 4	Green	Hand Management
Dodos Riding Dinos	Party	1 - 8	Blue	Race
Dog Park	Competitive	1 - 4	Green	Auction/Bidding
Doggerland	Competitive	1 - 4	Orange	Worker Placement
Dominant Species	Competitive	2 - 6	Orange	Area Control (Area Majority)
Dominant Species Marine	Competitive	2 - 4	Orange	Area Control (Area Majority)

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Dominion	Beginner	2 - 4	Green	Deck Building
Dominion: Adventures	Beginner	2 - 4	Yellow	Deck Building
Dominion: Alchemy	Beginner	2 - 4	Green	Deck Building
Dominion: Allies	Beginner	2 - 4	Yellow	Deck Building
Dominion: Dark Ages	Beginner	2 - 4	Yellow	Deck Building
Dominion: Empires	Beginner	2 - 4	Yellow	Deck Building
Dominion: Hinterlands	Beginner	2 - 4	Green	Deck Building
Dominion: Intrigue	Beginner	2 - 6	Green	Deck Building
Dominion: Menagerie	Beginner	2 - 4	Yellow	Deck Building
Dominion: Mixed Box - Guilds &	Beginner	2 - 4	Green	Deck Building
Dominion: Nocturne	Beginner	2 - 4	Yellow	Deck Building
Dominion: Plunder	Beginner	2 - 4	Green	Deck Building
Dominion: Prosperity	Beginner	2 - 4	Green	Deck Building
Dominion: Renaissance	Beginner	2 - 4	Yellow	Deck Building
Dominion: Rising Sun	Beginner	2 - 4	Green	Deck Building
Dominion: Seaside	Beginner	2 - 4	Green	Deck Building
Don't Talk to Strangers	Series-Small	1 - 4	Green	Hand Management
Doomlings	Small	2 - 6	Blue	Hand Management
Downforce	Beginner	2 - 6	Blue	Hand Management
Downtown Farmers Market	Small	2 - 4	Blue	Tile Placement
Drachenturm	Kids	2 - 4	Blue	Dexterity
Draftosaurus	Small	2 - 5	Blue	Closed Drafting
Dragon Farkle	Small	2 - 5	Blue	Push Your Luck
Dragon Lance	Oversized	2 - 6	Green	Action Points
Dream Crush	Party	2 - 6	Blue	Party
Dream Home	Beginner	2 - 4	Blue	Open Drafting
Drop it	Beginner	2 - 4	Blue	Dexterity
Druids of Edora, The	New	2 - 4	Yellow	Worker Placement
Ducks In Tow	Beginner	1 - 4	Green	Resource Management
Dude	Party	3 - 6	Blue	Party
Duel for Cardia	1-2 Player	2	Blue	Hand Management
Dune	Competitive	2 - 6	Orange	Negotiation
Dune Imperium	Competitive	1 - 4	Yellow	Deck Building
Dune Imperium Uprising	Competitive	1 - 6	Orange	Deck Building
Dungeon Degenerates	Cooperative	1 - 4	Orange	Cooperative
Dungeon Mayhem	Small	2 - 4	Blue	Take That
Dungeon Party	Party	1 - 6	Blue	Dexterity
Dungeon Petz	Competitive	2 - 4	Orange	Auction/Bidding
Dungeon!	Beginner	1 - 8	Blue	Exploration / Dungeon Crawler
Dungeons & Dragons: Castle	Cooperative	1 - 5	Green	Cooperative
Dungeons of Draggmar	Small	1 - 4	Green	Closed Drafting
Dwarves, The: Big Box	Cooperative	2 - 6	Green	Cooperative
Earth	Competitive	1 - 5	Yellow	Hand Management
East India Companies	Competitive	2 - 4	Yellow	Resource Management
Ecos: First Continent	Competitive	2 - 6	Green	Set Collection
Edge of Darkness	Competitive	1 - 4	Orange	Deck Building
Edge of the Realms: Fields of Faerun	Competitive	2 - 5	Blue	Simultaneous Play
Egizia	Competitive	2 - 4	Yellow	Open Drafting
EGO	Beginner	2 - 5	Green	Auction/Bidding
El Grande Big Box	Competitive	2 - 5	Yellow	Area Control (Area Majority)
Elder Sign	Cooperative	1 - 8	Green	Cooperative
Eldritch Horror	Cooperative	1 - 8	Yellow	Cooperative
Eleven	Competitive	1 - 4	Yellow	Closed Drafting
Emberleaf	Competitive	1 - 5	Yellow	Tile Placement
Enchanted Plumes	Small	2 - 6	Blue	Pattern Building
Endeavor: Age of Sail	Competitive	2 - 5	Yellow	Area Control (Area Majority)

Titles	Location	# Players	Complexity	Main Mechanic
Endeavor: Deep Sea	Competitive	1 - 4	Yellow	Action Points
Endeavor: Deep Sea	Competitive	1 - 4	Yellow	Action Points
Endless Winter	Competitive	1 - 4	Yellow	Hand Management
Epic Monster Tea Party	Kids	2 - 4	Blue	Push Your Luck
Epic Spell Wars of the Battle Wizards:	Beginner	2 - 5	Green	Deck Building
Epic Spell Wars of the Battle Wizards:	Beginner	2 - 6	Blue	Deck Building
Epochs: Course of Cultures	Competitive	2 - 4	Orange	Hand Management
Escape from New York	Competitive	1 - 4	Yellow	Bluffing
Escape the Dark Sector	Cooperative	1 - 4	Green	Cooperative
Eschaton	Competitive	2 - 6	Yellow	Area Control (Area Majority)
Estates, The	Beginner	2 - 5	Green	Auction/Bidding
Etherstone	Competitive	2 - 4	Green	Closed Drafting
Ethnos: 1st Edition	Competitive	2 - 6	Green	Area Control (Area Majority)
Ethnos: 2nd Edition	Beginner	1 - 6	Green	Area Control (Area Majority)
Evacuation	Competitive	1 - 4	Orange	Hand Management
Evenfall	Competitive	1 - 4	Yellow	Engine (Tableau) Building
Everdell Duo	1-2 Player	1 - 2	Green	Worker Placement
Everdell Farshore	Competitive	1 - 4	Yellow	Hand Management
Everdell: Complete Collection	Oversized	1 - 4	Yellow	Worker Placement
Everdell: Silverfrost	Competitive	1 - 4	Yellow	Resource Management
Everything Ever	Party	2 - 10	Blue	Trivia / Quiz
Evolution: Climate	Beginner	2 - 6	Yellow	Hand Management
Evolution: New World	Beginner	2 - 4	Green	Hand Management
Expeditions	Competitive	1 - 5	Yellow	Exploration / Dungeon Crawler
Exploding Kittens	Series-Small	2 - 5	Blue	Push Your Luck
Exploding Kittens The Board Game	Beginner	2 - 6	Blue	Take That
Explorers of the North Sea	Oversized	1 - 4	Green	Area Control (Area Majority)
Exquisite Corpses: The Game	New	4 - 12	Blue	Player Elimination
Extraordinary Adventures: Pirates	Competitive	2 - 6	Green	Deck Building
Ezra and Nehemiah	Competitive	1 - 4	Orange	Hand Management
Fabled: The Spirit Lands	Cooperative	1 - 5	Yellow	Cooperative
Fado	Small	2 - 4	Blue	Hand Management
Fairy	Series-Small	2 - 10	Blue	Betting
Fairy Ring	Beginner	2 - 4	Green	Closed Drafting
Fairy Tale	Small	2 - 5	Blue	Closed Drafting
Fairy Tale Inn	1-2 Player	2	Blue	Open Drafting
Fall of the Mountain King	Competitive	1 - 5	Orange	Closed Drafting
Fallout	Competitive	1 - 4	Yellow	Narrative Choice
Fallout Shelter	Small	2 - 4	Green	Worker Placement
Fallout: Power Play	New	2 - 4	Green	Take That
Familiar Tales	Cooperative	1 - 4	Yellow	Cooperative
Family Plot	Small	2 - 6	Blue	Hand Management
Fantasy Fluxx	Series-Small	2 - 6	Blue	Hand Management
Fantasy Realms	Small	3 - 6	Blue	Open Drafting
Fantasy Realms - Greek Legends	New	2 - 6	Green	Open Drafting
Far Away (Black Box)	1-2 Player	2	Yellow	Cooperative
Faraway (White Box)	Small	2 - 6	Green	Open Drafting
Farms Race	New		Blue	
Feast for Odin, A	Competitive	1 - 4	Orange	Tile Placement
Federation	Competitive	2 - 4	Orange	Worker Placement
Feed the Kraken	Party	5 - 11	Green	Social Deduction
Few and Cursed, The	Competitive	1 - 4	Green	Deck Building
Fiction	Small	2 - 8	Blue	Deduction
Fief France	Competitive	3 - 6	Orange	Area Control (Area Majority)
Fiery Dragons	Kids	2 - 4	Blue	Race
Finca	Beginner	2 - 5	Green	Resource Management

Titles	Location	# Players	Complexity	Main Mechanic
Finspan	Beginner	1 - 5	Green	Hand Management
Fire in the Hole	Kids	2 - 4	Blue	Dexterity
Firefly The Game	New		Blue	
Firefly: Misbehavin	Competitive	2 - 4	Yellow	Deck Building
First Class Letters	New	1 - 100	Green	Pattern Building
First in Flight	Competitive	1 - 4	Green	Rondel
First Rat	Competitive	1 - 5	Green	Resource Management
Fish & Katz	Kids	2 - 6	Blue	Set Collection
Fish N Chips	Kids	2 - 8	Blue	Dexterity
Fit to Print	Beginner	1 - 6	Green	Closed Drafting
Five Tribes: The Djinns of Naqala	Competitive	2 - 4	Yellow	Auction/Bidding
Fjords	Beginner	2 - 4	Blue	Area Control (Area Majority)
Flamecraft	Beginner	1 - 5	Green	Resource Management
Flamme Rouge	Beginner	2 - 4	Blue	Hand Management
Flash Point: Fire Rescue	Cooperative	2 - 6	Green	Cooperative
Flatiron	1-2 Player	1 - 2	Green	Action Selection
Flip 7	Party	3 - 99	Blue	Push Your Luck
Flip over Frog	Small	2 - 4	Blue	Deduction
Flock Together	Cooperative	1 - 5	Green	Cooperative
Floriferous	Small	1 - 4	Green	Open Drafting
Floristry	1-2 Player	2	Blue	Tile Placement
Flotilla	Competitive	3 - 5	Orange	Hand Management
Flotsam Float	Kids	2 - 5	Blue	Dexterity
Fluxx	Series-Small	2 - 6	Blue	Set Collection
Fog of Love	1-2 Player	2	Green	Deduction
Food Chain Magnate	Competitive	2 - 5	Red	Engine (Tableau) Building
Foolish Fool	New	3 - 8	Blue	Party
For a Crown	Beginner	3 - 5	Blue	Take That
For All Mankind	New	1 - 4	Green	Resource Management
For Sale	Small	3 - 6	Blue	Auction/Bidding
For Sale Autorama	New	3 - 6	Blue	Auction/Bidding
For the Queen	Small	2 - 6	Blue	Cooperative
Forbidden Desert	Beginner	2 - 5	Green	Cooperative
Forbidden Island	Beginner	2 - 4	Blue	Cooperative
Forbidden Jungle	Beginner	2 - 5	Green	Cooperative
Forest Shuffle	Small	2 - 5	Green	Hand Management
Forestry	Competitive	1 - 4	Yellow	Action Points
Forges of Ravenshire	Competitive	1 - 4	Yellow	Action Selection
Forgotten Waters	Cooperative	3 - 7	Green	Cooperative
Formaggio	Competitive	1 - 4	Green	Set Collection
Formula D	Competitive	2 - 10	Green	Race
Fort	Small	2 - 4	Green	Hand Management
Fortify	1-2 Player	2	Green	Tile Placement
Fortune and Glory: The Cliffhanger	Oversized	1 - 8	Yellow	Cooperative
Foundations of Rome	Oversized	2 - 4	Green	Engine (Tableau) Building
Fountains	Beginner	1 - 5	Green	Open Drafting
Fox Experiment, The	Competitive	1 - 4	Green	Open Drafting
Fox in the Forest Duet, The	1-2 Player	2	Blue	Trick Taking
Fox in the Forest, The	1-2 Player	2	Blue	Trick Taking
Fractured Sky	Competitive	1 - 5	Green	Area Control (Area Majority)
Freelancers: A Crossroads Game	Cooperative	3 - 7	Green	Cooperative
Fresco: Big Box	Competitive	2 - 4	Yellow	Set Collection
Friday	1-2 Player	1	Green	Deck Building
From the Moon	Competitive	1 - 4	Yellow	Worker Placement
Fromage	Competitive	1 - 4	Green	Area Control (Area Majority)
Frostpunk: The Board Game	Cooperative	1 - 4	Red	Cooperative

Titles	Location	# Players	Complexity	Main Mechanic
Fruitoplay	Small	2 - 6	Blue	Hand Management
Funfair	Beginner	2 - 4	Green	Open Drafting
Furnace	Competitive	2 - 4	Green	Auction/Bidding
FUSE Countdown	Small	1 - 4	Green	Cooperative
G.I. Joe Deck Building Game	Cooperative	1 - 4	Green	Deck Building
Gaia Project	Competitive	1 - 4	Red	Action Drafting
Galactic Cruise	Competitive	1 - 4	Orange	Worker Placement
Galactic Renaissance	Competitive	2 - 4	Yellow	Deck Building
Galaxy Hunters	Competitive	2 - 4	Yellow	Worker Placement
Galaxy Trucker	Competitive	2 - 4	Green	Time Limit
Galileo Galilei	Competitive	1 - 4	Yellow	Action Selection
Galileo Project	Competitive	2 - 4	Yellow	Open Drafting
Gallerist, The	Oversized	1 - 4	Red	Worker Placement
Game of Cat & Mouth, A	1-2 Player	2	Blue	Dexterity
Ganymede	Competitive	2 - 4	Green	Open Drafting
Gardlings	Beginner	1 - 4	Blue	Bag Building
Garum	Beginner	2 - 4	Blue	Pattern Building
Gasha	Small	2 - 6	Blue	Set Collection
Gathering of the Wicked	Small	6 - 12	Blue	Social Deduction
Genotype: A Mendelian Genetics	Competitive	1 - 5	Yellow	Set Collection
GENSMAK!	Party	2 - 10	Blue	Set Collection
Gentes: Deluxified Edition	Competitive	1 - 4	Yellow	Open Drafting
Ghost Castle	New	2 - 4	Blue	Race
Ghost Stories	Cooperative	1 - 4	Yellow	Cooperative
Ghosts Galore	New	2 - 5	Blue	Tile Placement
Ghosts Love Candy Too	Small	2 - 6	Blue	Hand Management
Gift of Tulips	Small	2 - 6	Green	Area Control (Area Majority)
Ginkgopolis	Competitive	1 - 5	Yellow	Area Control (Area Majority)
Gizmos	Competitive	2 - 4	Green	Engine (Tableau) Building
Gladius	Small	2 - 5	Blue	Betting
Glasgow	1-2 Player	2	Green	Rondel
Glass Road	Competitive	1 - 4	Yellow	Open Drafting
Glen More II: Chronicles	Competitive	2 - 4	Yellow	Rondel
Gloom	Small	2 - 4	Blue	Take That
Gloomhaven: Buttons & Bugs	1-2 Player	1	Yellow	Campaign / Scenario
Glow	Competitive	2 - 4	Green	Open Drafting
Gnome Hollow	Competitive	2 - 4	Green	Worker Placement
Gnomi	Small	2 - 6	Blue	Hand Management
Go	1-2 Player	2	Orange	Abstract Strategy
Go Cuckoo!	Kids	2 - 5	Blue	Dexterity
God Save The King	Small	2 - 4	Blue	Trick Taking
Gods Love Dinosaurs	Competitive	2 - 5	Green	Open Drafting
Godzilla: Tokyo Clash	Competitive	2 - 4	Green	Hand Management
Golem	Competitive	1 - 4	Orange	Action Drafting
Good Cop Bad Cop	Party	4 - 8	Blue	Social Deduction
Goodcritters	Party	4 - 8	Blue	Negotiation
Graft	New	3 - 5	Green	Open Drafting
Grand Austria Hotel	Competitive	2 - 4	Yellow	Action Drafting
Grand Carnival, The	Competitive	1 - 4	Green	Tile Placement
Grand Central Skyport	New	2 - 4	Green	Rondel
GraVwell	Beginner	2 - 6	Green	Open Drafting
Great Dragon Race, The	Kids	2 - 4	Blue	Hand Management
Great Split, The	Beginner	2 - 7	Green	Closed Drafting
Great Wall, The	Competitive	1 - 4	Orange	Worker Placement
Great Western Trail	Competitive	2 - 4	Orange	Hand Management
Great Western Trail: Argentina	Competitive	1 - 4	Orange	Set Collection

Titles	Location	# Players	Complexity	Main Mechanic
Great Western Trail: El Paso	Competitive	1 - 4	Yellow	Deck Building
Great Western Trail: New Zealand	Competitive	1 - 4	Orange	Action Selection
Green Team Wins	Party	3 - 12	Blue	Party
Grifters	Small	2 - 4	Blue	Hand Management
Grifters: Nexus	Small	2 - 4	Green	Take That
Grimm Forest, The	Competitive	2 - 4	Green	Take That
Grizzled, The	Small	2 - 5	Green	Hand Management
GUBS	Small	2 - 6	Blue	Take That
Guild Academies of Valeria	Competitive	1 - 4	Yellow	Action Drafting
Guild of Merchants and Explorers,	Competitive	1 - 4	Green	Network Building
Guildhall Fantasy	Competitive	2 - 4	Green	Take That
Guillotine	Small	2 - 5	Blue	Hand Management
Gutenberg	Competitive	1 - 4	Yellow	Auction/Bidding
Gwent	Competitive	1 - 5	Green	Deck Building
Habitats	Competitive	1 - 5	Green	Tile Placement
Hadara	Beginner	2 - 5	Green	Open Drafting
Hadrian's Wall	Competitive	1 - 6	Yellow	Hand Management
Hallertau	Competitive	1 - 4	Yellow	Hand Management
Hamster Roll	Beginner	2 - 4	Blue	Dexterity
Hanabi	Small	2 - 5	Blue	Cooperative
Hanamikoji	1-2 Player	2	Blue	Area Control (Area Majority)
Hansa Teutonica: Big Box	Competitive	2 - 5	Yellow	Action Points
Happy Mochi	Small	2 - 6	Blue	Hand Management
Hare and the Tortoise, The	Small	2 - 5	Blue	Betting
Harmonies	Beginner	1 - 4	Green	Open Drafting
Harrow County	Competitive	1 - 3	Red	Deduction
Harry Potter: Hogwarts Battle	1-2 Player	2	Blue	Deck Building
Heart of Crown	Competitive	2 - 4	Green	Deck Building
Heat: Pedal to the Metal	Competitive	1 - 6	Green	Hand Management
Hegemony	Competitive	2 - 4	Orange	Hand Management
Helionox: Deluxe Edition	Competitive	1 - 4	Green	Deck Building
Hellapagos	New		Blue	
Hellboy the Board Game	Cooperative	1 - 4	Yellow	Cooperative
Hellenica: Story of Greece	Competitive	1 - 7	Yellow	Betting
Here to Slay	Small	2 - 6	Blue	Take That
Heroes of Might and Magic III	Oversized	1 - 4	Orange	Cooperative
Heroes of Normandie: Big Red One	1-2 Player	2	Orange	Exploration / Dungeon Crawler
Hidden Leaders	Small	2 - 6	Blue	Deduction
High Rise	Competitive	1 - 4	Yellow	Area Control (Area Majority)
Highly Suspect	Kids	2 - 4	Blue	Deduction
History of the World	Competitive	3 - 6	Yellow	War Game
Hit Z Road	Beginner	1 - 4	Green	Auction/Bidding
Hive	1-2 Player	2	Green	Abstract Strategy
Hive Mind	Party	3 - 12	Blue	Cooperative
Hobbit, The: There and Back Again	Cooperative	1 - 4	Green	Cooperative
Holotype	Competitive	2 - 5	Green	Worker Placement
Honey Buzz	Competitive	1 - 4	Yellow	Pattern Building
Honga	Beginner	2 - 5	Green	Action Points
Horrified	Beginner	1 - 5	Green	Cooperative
Horrified: American Monsters	Beginner	1 - 5	Green	Cooperative
Horrified: Greek Monsters	Beginner	1 - 5	Green	Cooperative
Hot Lead	Series-Small	2 - 5	Blue	Auction/Bidding
Hot Streak	Party	2 - 9	Blue	Betting
Hour of Need	Cooperative	1 - 4	Yellow	Cooperative
Hues and Cues	Party	3 - 10	Blue	Deduction
Human Punishment: Social	Small	4 - 16	Green	Social Deduction

Titles	Location	# Players	Complexity	Main Mechanic
Hunger, The	Competitive	2 - 6	Green	Deck Building
Hunt A Killer: Game Night Gone	New	1 - 99	Green	Cooperative
Hunt The Ravager	Small	2 - 4	Green	Bluffing
I made you a Mixtape	Small	1 - 4	Blue	Open Drafting
I Want My Teeth Back	Kids	2 - 4	Blue	Push Your Luck
I Would Kill Hitler	Party	3 - 8	Blue	Player Judge
Ice Hoppers	Kids	1 - 4	Blue	Cooperative
ICECOOL	Beginner	2 - 4	Blue	Dexterity
Ierusalem: Anno Domini	Competitive	1 - 4	Yellow	Deck Building
Iki	Competitive	2 - 4	Yellow	Rondel
Imhotep: Builder of Egypt	Beginner	2 - 4	Green	Area Control (Area Majority)
Impendium	Small	1 - 6	Green	Worker Placement
Imperial Settlers	Competitive	1 - 4	Yellow	Engine (Tableau) Building
Imperial Settlers: Empires of the	Competitive	1 - 4	Yellow	Engine (Tableau) Building
Imperial Steam	Competitive	2 - 4	Orange	Network Building
Imperium: Horizons	Competitive	1 - 4	Orange	Deck Building
Imperium: The Contention Deluxe	Competitive	1 - 6	Yellow	Area Control (Area Majority)
In the Footsteps of Darwin	Beginner	2 - 5	Blue	Open Drafting
In Too Deep	Competitive	1 - 5	Orange	Push Your Luck
Inis	Competitive	2 - 5	Yellow	Action Drafting
Innovation 4th Edition	Small	2 - 5	Yellow	Hand Management
Intent to Kill	New	2 - 4	Green	Deduction
Inventions	Oversized	1 - 4	Red	Worker Placement
Inventors of the South Tigris	Oversized	1 - 4	Red	Area Control (Area Majority)
Isle of Cats, The	Competitive	1 - 6	Green	Tile Placement
Isle of Skye: Big Box	Competitive	2 - 5	Green	Tile Placement
Istanbul	Competitive	2 - 5	Green	Resource Management
It's a Wonderful Kingdom	1-2 Player	1 - 2	Green	Betting
It's a Wonderful World	Competitive	1 - 5	Green	Closed Drafting
Iwari	Cooperative	2 - 5	Green	Area Control (Area Majority)
Jaipur	1-2 Player	2	Blue	Hand Management
Jamaica	Beginner	2 - 6	Blue	Hand Management
Jamaica: The Crew	Beginner	2 - 6	Green	Hand Management
Jaws	Competitive	2 - 4	Green	Hidden Action
Jekyll & Hyde vs. Scotland Yard	1-2 Player	2	Green	Cooperative
Jekyll vs. Hyde	1-2 Player	2	Green	Trick Taking
Jenga	Kids	1 - 8	Blue	Dexterity
John Company	Competitive	1 - 6	Red	Negotiation
Jokkmokk	Beginner	1 - 5	Green	Rondel
Journey of the Emperor	Small	2 - 4	Green	Hand Management
Juicy Fruits	Beginner	1 - 4	Green	Tile Placement
Jumanji	Beginner	2 - 4	Blue	Dexterity
Junk Art	Beginner	2 - 6	Blue	Dexterity
Just One	Party	3 - 7	Blue	Word Game
K3	Small	2 - 4	Blue	Action Drafting
Kabuto Sumo	Beginner	2 - 4	Blue	Dexterity
Kabuto Sumo: Sakura Slam	Beginner	2 - 4	Blue	Dexterity
Kado	Small	2 - 5	Blue	Betting
Kami-sama	Competitive	2 - 4	Yellow	Open Drafting
Kanagawa	Small	2 - 4	Green	Pattern Building
Kanban EV	Oversized	1 - 4	Red	Action Points
Karuba	Beginner	2 - 4	Blue	Network Building
Kavango	Competitive	1 - 5	Green	Closed Drafting
Kelp: Shark vs Octopus	1-2 Player	2	Green	Deck Building
Kemet	Competitive	2 - 5	Yellow	Area Control (Area Majority)
Key Flow	Competitive	2 - 6	Yellow	Closed Drafting

Titles	Location	# Players	Complexity	Main Mechanic
Key to the Kingdom	Beginner	2 - 5	Blue	Push Your Luck
Key, The: Sabotage at Lucky Llama	Kids	1 - 4	Blue	Deduction
Keyflower	Competitive	2 - 6	Yellow	Auction/Bidding
Keyside	Competitive	1 - 4	Orange	Set Collection
Keystone: North America	1-2 Player	1 - 4	Green	Action Drafting
Khora	Competitive	2 - 4	Yellow	Engine (Tableau) Building
Kill the Unicorns	Small	3 - 6	Blue	Auction/Bidding
Killer Bunnies	Beginner	2 - 8	Green	Hand Management
Kinfire Council	New	2 - 6	Yellow	Worker Placement
King of Monster Island	Beginner	1 - 5	Green	Cooperative
King of Tokyo Duel	1-2 Player	2	Green	Take That
King of Tokyo: Dark Edition	Beginner	2 - 6	Blue	Push Your Luck
King of Tokyo: Monster Box	Beginner	2 - 6	Blue	Push Your Luck
Kingdom Builder: Big Box	Competitive	2 - 5	Green	Area Control (Area Majority)
Kingdomino Origins	Beginner	2 - 4	Green	Open Drafting
Kingsburg	Competitive	2 - 5	Green	Worker Placement
Kites	Small	2 - 6	Blue	Cooperative
Klask	1-2 Player	2	Blue	Dexterity
Knarr	Small	2 - 4	Green	Hand Management
Kodama	Small	2 - 5	Blue	Engine (Tableau) Building
Kohaku	Beginner	1 - 4	Blue	Open Drafting
Koi Garden	Small	1 - 4	Green	Tile Placement
Kombio	Small	2 - 8	Yellow	Push Your Luck
Kraftwagen	Competitive	2 - 4	Yellow	Rondel
Kronologic: Cuzco 1450	Small	1 - 4	Green	Deduction
Kung Pao Chicken	Small	3 - 5	Blue	Closed Drafting
Kutna Hora	Competitive	2 - 4	Yellow	Hand Management
Kyoto No Neko	Competitive	2 - 4	Blue	Resource Management
La Famiglia	Competitive	4	Orange	Area Control (Area Majority)
Lacrimosa	Competitive	1 - 4	Yellow	Hand Management
Lacuna	1-2 Player	2	Blue	Abstract Strategy
Lair	Small	2 - 4	Yellow	Worker Placement
Last Light	Competitive	2 - 4	Yellow	Area Control (Area Majority)
Last Night on Earth: The Zombie	Oversized	2 - 6	Green	Team-Based
Last Stand	Beginner	2 - 4	Blue	Take That
Lawyer Up	1-2 Player	1 - 2	Yellow	Set Collection
Le Havre: Complete Edition	Competitive	1 - 5	Orange	Engine (Tableau) Building
Leaf	Beginner	1 - 4	Green	Tile Placement
League of Infamy	Competitive	2 - 5	Yellow	Narrative Choice
Legend of Drizzt, The	Competitive	1 - 5	Green	Exploration / Dungeon Crawler
Legendary Encounters: A Predator	Cooperative	1 - 5	Yellow	Cooperative
Legendary: Firefly Deck Building	Cooperative	1 - 5	Green	Cooperative
Legendary: Marvel Deck Building	Cooperative	1 - 5	Green	Cooperative
Let's Call the Exorcist	Series-Small	4 - 8	Blue	Deduction
Let's Dig for Treasure	Series-Small	2 - 6	Blue	Push Your Luck
Let's Go to Japan	Competitive	1 - 5	Green	Closed Drafting
Let's Summon Demons	Series-Small	2 - 6	Blue	Engine (Tableau) Building
Libertalia: Winds of Galecrest	Competitive	1 - 6	Green	Hidden Action
Life of the Amazonia	Competitive	1 - 4	Yellow	Bag Building
Lift Off	Competitive	2 - 4	Yellow	Open Drafting
Light Speed: Arena	New	1 - 4	Blue	Tile Placement
Line of Fire: Burnt Moon	1-2 Player	2	Green	Area Control (Area Majority)
Lisboa	Oversized	1 - 4	Red	Area Control (Area Majority)
Little Soldiers	Small	2 - 4	Green	War Game
Little Wordy, A	1-2 Player	2	Blue	Word Game
Living Forest	Competitive	1 - 4	Green	Deck Building

Titles	Location	# Players	Complexity	Main Mechanic
Living Well is the Best Revenge	Series-Small	2 - 4	Green	Take That
Lizard Wizard	Competitive	2 - 6	Green	Auction/Bidding
Llama Llama	Small	2 - 4	Green	Closed Drafting
Llamas Unleashed	Party	2 - 8	Blue	Hand Management
Lockup	Competitive	1 - 5	Green	Hidden Action
Long Live the Queen	1-2 Player	2	Blue	Tile Placement
Long Shot	Party	3 - 8	Blue	Betting
Long Shot: The Dice Game	Party	1 - 8	Green	Betting
Look at the Stars	Small	2 - 8	Blue	Pattern Building
Loop, The	Cooperative	1 - 4	Yellow	Cooperative
Lorcana	1-2 Player	2	Green	Deck Building
Lord of the Rings Adventure Book	Beginner	1 - 4	Green	Cooperative
Lord of the Rings, The: Duel for	1-2 Player	2	Green	Open Drafting
Lord of The Rings, The: Fate of the	Cooperative	1 - 5	Yellow	Cooperative
Lord of the Rings, The: Journeys in	Cooperative	1 - 5	Green	Cooperative
Lord of the Rings, The: The	Cooperative	1 - 4	Green	Cooperative
Lord of the Rings, The: The Two	New	1 - 4	Blue	Cooperative
Lords of Vegas	Competitive	2 - 6	Green	Tile Placement
Lords of Vegas: Americana	Competitive	2 - 6	Green	Tile Placement
Lords of Waterdeep	Beginner	2 - 5	Green	Worker Placement
Lorenzo II Magnifico	Competitive	2 - 4	Yellow	Worker Placement
Lost Cities	1-2 Player	2	Blue	Hand Management
Lost Expedition, The	Cooperative	1 - 5	Green	Cooperative
Lost Ruins of Arnak	Competitive	1 - 4	Yellow	Hand Management
Love Letter	Series-Small	2 - 4	Blue	Hand Management
Love Letter: Infinity Gauntlet	Series-Small	2 - 6	Blue	Hand Management
Love Letter: Lovecraft	Series-Small	2 - 6	Blue	Hand Management
Luchador	Kids	2 - 6	Blue	Push Your Luck
Lucky's Misadventures	Competitive	2 - 4	Green	Deck Building
Lunar Rush	Competitive	1 - 4	Yellow	Auction/Bidding
Lure	Small	2 - 5	Blue	Auction/Bidding
Machi Koro 2	Beginner	2 - 5	Blue	Engine (Tableau) Building
Mage Knight	Cooperative	1 - 4	Red	Cooperative
Magical Athlete	Party	2 - 6	Blue	Race
Mahjong	Other	3 - 4	Green	Hand Management
Make Make	Beginner	3 - 4	Green	Area Control (Area Majority)
Mandala	1-2 Player	2	Green	Area Control (Area Majority)
Manhattan Project: Energy Empire	Competitive	1 - 5	Yellow	Worker Placement
Mansions of Madness	Cooperative	1 - 5	Yellow	Cooperative
Mantis Falls	Cooperative	2 - 3	Yellow	Cooperative
Map Masters	New	1 - 5	Green	Tile Placement
Maracaibo	Competitive	1 - 4	Orange	Hand Management
Marco Polo II: In the Service of the	Competitive	2 - 4	Yellow	Worker Placement
Margraves of Valeria	Competitive	2 - 5	Yellow	Deck Building
Marvel Champions	Cooperative	1 - 4	Yellow	Cooperative
Marvel United	Beginner	1 - 4	Green	Cooperative
Marvel United: Deadpool	Beginner	1 - 5	Blue	Cooperative
Marvel United: Guardians of the	Beginner	1 - 4	Green	Cooperative
Marvel United: X-Men	Beginner	1 - 5	Green	Cooperative
Mass Effect - Priority: Hagalaz	Cooperative	1 - 4	Green	Cooperative
Massive Darkness 2	Cooperative	1 - 6	Yellow	Cooperative
Match of the Century	1-2 Player	2	Green	Hand Management
Maximum Apocalypse	Small	1 - 6	Green	Hand Management
Maximum Apocalypse: Gothic	Small	1 - 6	Green	Hand Management
Mayhem: Teen Titans Go!	Competitive	2 - 4	Green	Take That
Meadow	Beginner	1 - 4	Green	Open Drafting

Titles	Location	# Players	Complexity	Main Mechanic
Medium	Party	2 - 8	Blue	Word Game
Meeple Circus	Beginner	2 - 5	Blue	Dexterity
Meeples & Monsters	Competitive	2 - 4	Green	Bag Building
Mega Man Pixel Tactics: Mega Man	1-2 Player	2	Yellow	Hand Management
Mega Man Pixel Tactics: Proto Man	1-2 Player	2	Green	Hand Management
Memoir '44	Competitive	2 - 8	Green	War Game
Men at Work	Beginner	2 - 5	Blue	Dexterity
Merchants & Marauders	Competitive	2 - 4	Yellow	Area Control (Area Majority)
Merchants of the Dark Road	Competitive	1 - 4	Yellow	Worker Placement
Merv	Competitive	1 - 4	Orange	Set Collection
Message From the Stars, A	Cooperative	2 - 8	Yellow	Cooperative
Message in a Bottle	Party	2 - 6	Blue	Party
Micro Macro: Crime City	Beginner	1 - 4	Blue	Deduction
Micro Macro: Crime City - Full House	Beginner	1 - 4	Blue	Deduction
Mille Fiori	Beginner	2 - 4	Green	Open Drafting
Millennia	Competitive	1 - 4	Yellow	Simultaneous Play
Millennium Blades	Competitive	2 - 5	Orange	Deck Building
Miller Zoo	Beginner	1 - 6	Blue	Cooperative
Mind MGMT	Competitive	1 - 5	Yellow	Hidden Action
Mind Space	Small	1 - 5	Green	Pattern Building
Mind, The	Party	2 - 4	Blue	Cooperative
Minecraft: Builders and Biomes	Beginner	2 - 4	Green	Deck Building
Mini Rogue	1-2 Player	1 - 2	Green	Push Your Luck
Mint Delivery	Small	1 - 5	Blue	Action Points
Mint Works	Small	1 - 4	Blue	Worker Placement
Misfit Heroes	New	2 - 4	Green	Hand Management
Mission: Red Planet	Competitive	2 - 6	Green	Hidden Action
Mistborn	Competitive	1 - 4	Green	Deck Building
Misty	Small	2 - 5	Blue	Set Collection
Miyabi	Beginner	2 - 4	Green	Pattern Building
MLEM: Space Agency	Beginner	2 - 5	Blue	Push Your Luck
Monikers	Party	4 - 16	Blue	Party
Monikers: Classics	Party	4 - 20	Blue	Party
Monikers: kids	Party	4 - 16	Blue	Party
Monikers: Monikers-er	Party	4 - 16	Blue	Party
Monikers: Serious Nonsense	Party	4 - 20	Blue	Party
Monkey Palace	Kids	2 - 4	Green	Set Collection
Monopoly	Beginner	2 - 6	Blue	Resource Management
Monopoly Deal	Series-Small	2 - 3	Blue	Hand Management
Monster Slaughter	Oversized	2 - 5	Green	Action Points
Montana: Heritage Edition	Competitive	2 - 4	Green	Auction/Bidding
Monty Python Fluxx	Series-Small	2 - 6	Blue	Set Collection
Monumental	Competitive	1 - 4	Yellow	Area Control (Area Majority)
Monza	Kids	2 - 6	Blue	Action Selection
Moon Colony Bloodbath	Competitive	1 - 5	Green	Deck Building
Moonlight Castle	Kids	2 - 4	Blue	Worker Placement
Moonrakers	Oversized	1 - 5	Yellow	Negotiation
Moonshine Empire	Competitive	1 - 4	Green	Auction/Bidding
Mortum: Medieval Detective	Cooperative	1 - 6	Green	Cooperative
Mosaic	Competitive	1 - 6	Yellow	Open Drafting
Mottainai	Small	2 - 5	Yellow	Hand Management
Mountains of Madness	Cooperative	3 - 5	Green	Cooperative
Munchkin Dungeon	Beginner	2 - 5	Green	Take That
Munchkin Shakespeare Deluxe	Beginner	3 - 6	Green	Take That
Munchkin: 2010 Holiday Edition	Party	3 - 6	Green	Take That
Murder at Blood Mansion	Small	2 - 6	Green	Deduction

Titles	Location	# Players	Complexity	Main Mechanic
Museum Suspects	Small	2 - 4	Blue	Deduction
My City	Competitive	2 - 4	Green	Pattern Building
My Farm Shop	Beginner	2 - 4	Green	Engine (Tableau) Building
My Father's Work	Competitive	2 - 4	Yellow	Worker Placement
My Lil Everdell	Beginner	1 - 4	Blue	Worker Placement
My Little Pony: Adventures in	Competitive	1 - 4	Green	Deck Building
My Little Scythe	Beginner	1 - 6	Green	Action Selection
Mysterium	Beginner	2 - 7	Green	Cooperative
Mysterium Kids	Kids	2 - 6	Blue	Cooperative
Mysterium Park	Party	2 - 6	Blue	Cooperative
Mysthea	Competitive	2 - 5	Orange	Area Control (Area Majority)
Mystic Paths	Beginner	2 - 6	Blue	Cooperative
Mystic Scrolls	Small	2 - 4	Blue	Time Limit
Mystic Vale: Essential Edition	Competitive	2 - 4	Green	Deck Building
Mythalix	Competitive	2 - 4	Green	Deck Building
Mythic Mischief	Competitive	1 - 4	Green	Action Points
Naishi	1-2 Player	2	Green	Hand Management
Namiji	Beginner	2 - 5	Green	Rondel
Nanty Narking	Competitive	2 - 4	Green	Engine (Tableau) Building
Nations	Competitive	1 - 5	Orange	Open Drafting
Nature	Beginner	1 - 4	Green	Engine (Tableau) Building
Neanderthal	Small	1 - 3	Orange	Worker Placement
Near and Far	Competitive	2 - 4	Yellow	Narrative Choice
Neko Syndicate	Small	1 - 4	Green	Action Points
Nekojima	Beginner	1 - 5	Blue	Cooperative
Nemo's War	Cooperative	1 - 4	Yellow	Cooperative
NEOM	Competitive	1 - 5	Green	Tile Placement
Networks, the	Competitive	1 - 5	Green	Open Drafting
Nevada City	Competitive	2 - 4	Orange	Engine (Tableau) Building
New York Slice	Beginner	2 - 6	Blue	Open Drafting
New York Zoo	Beginner	1 - 5	Green	Tile Placement
Newton	Competitive	1 - 4	Yellow	Deck Building
Next Station London	Small	1 - 4	Blue	Pattern Building
Next Station Tokyo	Small	1 - 4	Blue	Network Building
Nidavellir	Competitive	2 - 5	Green	Set Collection
Night Cage, The	Cooperative	1 - 5	Green	Cooperative
No Honor Among Thieves	Small	3 - 6	Yellow	Deck Building
No Loose Ends	New	2 - 5	Green	Trick Taking
No Thanks!	Small	3 - 7	Blue	Set Collection
Northgard	Competitive	2 - 5	Yellow	Area Control (Area Majority)
Not So Neighborly	Small	2 - 4	Blue	Hand Management
Nova Era	Competitive	2 - 4	Green	Action Drafting
Nova Roma	Competitive	1 - 4	Yellow	Worker Placement
Now or Never	Competitive	1 - 4	Orange	Narrative Choice
Nucleum	Competitive	1 - 4	Orange	Hand Management
Number, The	Small	2 - 5	Blue	Bluffing
Nut Hunt	Beginner	1 - 5	Blue	Hand Management
Nuts about Mutts	Small	3 - 8	Blue	Hand Management
Oath	Competitive	1 - 6	Orange	Area Control (Area Majority)
Obscurio	Party	2 - 8	Green	Deduction
Oceans	Competitive	2 - 4	Yellow	Take That
Of War and Men WWII	Small	2 - 4	Yellow	War Game
Ofrenda	Competitive	1 - 4	Green	Open Drafting
Oh My Brain	New	2 - 5	Blue	Hand Management
Ohanami	Small	2 - 4	Blue	Set Collection
Okey Dokey	Small	1 - 5	Blue	Cooperative

Titles	Location	# Players	Complexity	Main Mechanic
Old King's Crown, The	Competitive	1 - 4	Orange	Betting
Oltree	Cooperative	2 - 4	Green	Cooperative
On Her Majesty's Service	New	2 - 4	Green	Action Points
On Mars	Oversized	1 - 4	Red	Worker Placement
On the Rocks	Beginner	1 - 4	Green	Set Collection
Onamona	Kids	2 - 4	Blue	Party
One Deck Dungeon	1-2 Player	1 - 2	Green	Hand Management
One Deck Dungeon: Forest of	1-2 Player	1 - 2	Green	Hand Management
One Night Revolution	Party	3 - 10	Green	Social Deduction
One Night Ultimate Collection	Oversized	3 - 10	Blue	Social Deduction
One Piece: Luffy's Bento Panic	Party	3 - 9	Blue	Dexterity
Onitama	1-2 Player	2	Blue	Abstract Strategy
Ora & Labora	Competitive	1 - 4	Orange	Engine (Tableau) Building
ORBIT	Beginner	2 - 4	Blue	Hand Management
Orchard	Kids	2 - 8	Blue	Pattern Building
Orchard: 9 Card Solitaire Game	Small	1	Blue	Hand Management
Oriflamme	Small	3 - 5	Blue	Hand Management
Origin Story	Small	1 - 5	Green	Trick Taking
Orleans: Big Box	Competitive	1 - 5	Yellow	Bag Building
Overboss	Beginner	1 - 5	Green	Tile Placement
Pack the Essentials	Beginner	1 - 4	Blue	Tile Placement
Pagan: Fate of Roanoke	1-2 Player	2	Yellow	Bluffing
Paint the Roses	Cooperative	2 - 5	Green	Cooperative
Palace of Mad King Ludwig, The	Competitive	2 - 4	Yellow	Tile Placement
Paladins of the West Kingdom	Oversized	1 - 4	Orange	Worker Placement
Paleo	Cooperative	1 - 4	Yellow	Cooperative
Pan Am	Competitive	2 - 4	Green	Auction/Bidding
Panda Panda	Small	2 - 4	Blue	Hand Management
Pandemic: 10th Anniversary Edition	Cooperative	2 - 4	Green	Cooperative
Paper Paranoia	Party	4 - 8	Green	Social Deduction
Paper Safari: Pikachu and Friends	Series-Small	2 - 5	Blue	Open Drafting
Paperback	Small	2 - 5	Green	Word Game
Parade	Small	2 - 6	Blue	Hand Management
Paranormal Detectives	Beginner	2 - 6	Blue	Hand Management
Parcheesi: Vintage Game Collection	Beginner	2 - 6	Blue	Race
Paris: La Cite de la Lumiere	1-2 Player	2	Green	Tile Placement
Parks	Beginner	1 - 5	Green	Worker Placement
Parks & Potions	Beginner	1 - 5	Blue	Resource Management
Pass the Pandas	Kids	2 - 5	Blue	Push Your Luck
Patchwork	1-2 Player	2	Blue	Rondel
Path of Civilization	Competitive	1 - 5	Yellow	Hand Management
Paws and Padlocks	Beginner	2 - 4	Green	Push Your Luck
Pax Pamir	Competitive	1 - 5	Orange	Area Control (Area Majority)
Penguin Party	Small	2 - 6	Blue	Hand Management
Pergola	Beginner	1 - 4	Green	Set Collection
Pest	Competitive	1 - 5	Yellow	Action Points
Petrichor	Competitive	1 - 4	Yellow	Area Control (Area Majority)
Phantom Ink	Party	4 - 8	Blue	Deduction
Phase 10	Small	2 - 6	Blue	Set Collection
Phoenix: New Horizon	Competitive	1 - 4	Yellow	Worker Placement
Photograph	Small	2 - 4	Green	Open Drafting
Photosynthesis	Competitive	2 - 4	Green	Area Control (Area Majority)
Pickle Letter	Small	2 - 5	Blue	Dexterity
Pictomania	Party	3 - 6	Blue	Pattern Building
Picture Perfect	Beginner	2 - 6	Green	Deduction
Pikit	Small	2 - 4	Blue	Hand Management
Pillars of Fate	New	2	Green	Area Control (Area Majority)

Titles	Location	# Players	Complexity	Main Mechanic
Pipeline	Competitive	2 - 4	Orange	Action Drafting
Pirates of Maracaibo	Competitive	1 - 4	Yellow	Race
Pixel Glory	Small	2 - 4	Green	Auction/Bidding
Pixies	Series-Small	2 - 5	Blue	Set Collection
Place for All My Books, A	Beginner	1 - 4	Green	Pattern Building
Plague Inc.	Beginner	1 - 4	Green	Network Building
Planet B	Competitive	2 - 4	Yellow	Worker Placement
Planet Unknown	Competitive	1 - 6	Green	Simultaneous Play
Planted	Beginner	2 - 5	Blue	Set Collection
Plantopia	Small	1 - 5	Green	Hand Management
Plus+Minus-	Kids	2 - 4	Blue	Hand Management
Poetry for Neanderthals	Party	2 - 12	Blue	Word Game
Point City	Series-Small	1 - 4	Blue	Open Drafting
Point Galaxy	Series-Small	1 - 5	Green	Open Drafting
Point Salad	Series-Small	2 - 6	Blue	Open Drafting
Point Salad: Eevee Edition	Series-Small	2 - 6	Blue	Open Drafting
Pokemon Splendor	Beginner	2 - 4	Green	Resource Management
Pondscape	New	1 - 4	Green	Hand Management
Popcorn Dice	Kids	2 - 6	Blue	Push Your Luck
Port Royal: Big Box	Beginner	1 - 5	Blue	Push Your Luck
Potion Explosion	Beginner	2 - 4	Blue	Set Collection
Potions of Azerland	Competitive	1 - 4	Green	Auction/Bidding
Power Grid	Competitive	2 - 6	Yellow	Auction/Bidding
Power Rangers Deck Building Game	Competitive	2 - 4	Yellow	Deck Building
Praga Caput Regni	Competitive	1 - 4	Orange	Area Control (Area Majority)
Pret-A-Porter	Competitive	2 - 4	Orange	Set Collection
Prey	Small	3 - 4	Blue	Trick Taking
Prey Another Day	Small	2 - 5	Blue	Bluffing
Princess Bride, The: Adventure Book	Cooperative	1 - 4	Green	Cooperative
Project L	Small	1 - 4	Blue	Action Points
Psychic Pizza Deliverers Go to the	New	3 - 5	Green	Hidden Action
Puerto Rico: 1897	Competitive	2 - 5	Yellow	Action Drafting
Pulsar 2849	Competitive	2 - 4	Yellow	Action Drafting
Pumafiosi	Series-Small	2 - 5	Blue	Push Your Luck
Purim	Cooperative	1 - 4	Green	Cooperative
Purrrfect Potions	Small	2 - 4	Blue	Worker Placement
Pursuit of Happiness, The	Oversized	1 - 4	Green	Worker Placement
Pusheen the Cat: Purrrfect Pick	Small	2 - 5	Blue	Set Collection
Pusheen: The Stacking Game	Small	2 - 8	Blue	Dexterity
Puzzle Strike 2	Competitive	1 - 4	Yellow	Deck Building
QE	Beginner	3 - 5	Blue	Auction/Bidding
Quacks & Co	Beginner	2 - 4	Blue	Bag Building
Quacks of Quedlinburg, The	Beginner	2 - 4	Green	Bag Building
Quadropolis	Competitive	2 - 4	Green	Open Drafting
Quarriors! Qultimate Quedition	Competitive	2 - 4	Green	Bag Building
Quartermaster General 1914	Competitive	2 - 5	Yellow	Deck Building
Queendomino	Beginner	2 - 4	Green	Open Drafting
Quest	Party	4 - 10	Blue	Social Deduction
Quest for El Dorado, The	Beginner	2 - 4	Green	Deck Building
Quest for El Dorado, The: Golden	Beginner	2 - 4	Green	Deck Building
Quick Draw	Party	4 - 6	Blue	Player Judge
Quiddler	Party	1 - 8	Blue	Word Game
Quirky Circuits	Cooperative	2 - 4	Green	Hidden Action
Quodd Heroes	New	1 - 6	Yellow	Cooperative
Qwirkle	Beginner	2 - 4	Blue	Tile Placement
Qwixx	Small	2 - 5	Blue	Pattern Building

Titles	Location	# Players	Complexity	Main Mechanic
Ra	Competitive	2 - 5	Green	Auction/Bidding
Rabbit Rally	Kids	2 - 4	Blue	Race
Raccoon Tycoon	Beginner	2 - 5	Green	Auction/Bidding
Race for the Galaxy	Competitive	2 - 4	Yellow	Set Collection
Rack-O	Small	2 - 4	Blue	Word Game
Radlands	1-2 Player	2	Green	Hand Management
Raiders of Scythia	Competitive	1 - 4	Yellow	Worker Placement
Raiders of the North Sea	Oversized	2 - 4	Green	Worker Placement
Railroad Rivals	Beginner	1 - 5	Green	Auction/Bidding
Rainbow	Series-Small	2 - 6	Blue	Hand Management
Rainbow Bunny Bop	Small	2 - 4	Blue	Cooperative
Raising Chicago	Competitive	2 - 4	Orange	Tile Placement
Rajas of the Ganges	Competitive	2 - 4	Yellow	Action Drafting
Ramen Fury	Small	2 - 5	Blue	Take That
Ramen! Ramen!	Small	1 - 4	Green	Hand Management
Raptor	1-2 Player	2	Green	Hand Management
Ratcatcher, The	1-2 Player	1	Yellow	Action Points
Rattus: Big Box	Beginner	2 - 6	Green	Area Control (Area Majority)
Rauha	Competitive	2 - 5	Green	Pattern Building
Ravine	Small	3 - 6	Blue	Cooperative
Ready Set Bet	Party	2 - 9	Blue	Betting
ReaverQuest	Small	2 - 3	Blue	Hand Management
Reavers of Midgard	Competitive	2 - 4	Yellow	Set Collection
Rebel Princess	Small	3 - 6	Green	Trick Taking
Red Cathedral, The	Competitive	1 - 4	Yellow	Area Control (Area Majority)
Red Dragon Inn, The: Character Trove	Oversized	2+	Blue	Take That
Red Rising	Competitive	1 - 6	Green	Open Drafting
Regency	Party	2 - 6	Green	Open Drafting
Reign of Cthulhu (Pandemic)	Cooperative	2 - 4	Green	Cooperative
Reign of Dragoness	Small	2 - 8	Blue	Hand Management
Reigning Unicorns	Kids	1 - 4	Blue	Party
Reload: Fight for Fame	Competitive	2 - 4	Yellow	Take That
Remix Marvel	Small	2 - 6	Blue	Open Drafting
Renature	Beginner	2 - 4	Green	Tile Placement
Res Arcana	Competitive	2 - 4	Yellow	Hand Management
Resident Evil 3	Cooperative	1 - 4	Green	Cooperative
Resistance, The	Party	5 - 10	Blue	Social Deduction
Resurgence	Competitive	1 - 4	Yellow	Worker Placement
Return to Ravingspire	Small	1 - 4	Green	Cooperative
Revive	Competitive	1 - 4	Orange	Deck Building
Rhino Hero: Super Battle	Kids	2 - 4	Blue	Dexterity
Rising Sun	Competitive	3 - 5	Yellow	Area Control (Area Majority)
Risk	Beginner	2 - 6	Green	War Game
Rivals: Legend Edition	Competitive	2 - 6	Yellow	Deck Building
River of Gold	Competitive	2 - 4	Green	Resource Management
River Valley Glassworks	Beginner	1 - 5	Blue	Tile Placement
RiverBoat	Competitive	2 - 4	Yellow	Action Drafting
Roam	Small	2 - 4	Blue	Area Control (Area Majority)
Roast	Party	2 - 8	Green	Bluffing
Robinson Crusoe: Adventures on the	Cooperative	1 - 4	Orange	Cooperative
Rock Hard: 1977	Competitive	2 - 5	Green	Worker Placement
Rocketmen	Competitive	1 - 4	Green	Deck Building
Roll For It! Deluxe Edition	Small	2 - 8	Blue	Push Your Luck
Roll for the Galaxy	Competitive	2 - 5	Yellow	Bag Building
Roll Player	Competitive	1 - 4	Green	Open Drafting
Rolling Realms	Competitive	1 - 6	Green	Pattern Building

Titles	Location	# Players	Complexity	Main Mechanic
Rolling Realms Redux	Competitive	1 - 6	Yellow	Pattern Building
Root	Competitive	2 - 4	Orange	Area Control (Area Majority)
Ruination	Competitive	2 - 4	Yellow	Area Control (Area Majority)
Ruins	Small	2 - 5	Green	Hand Management
Rumble Nation	Competitive	2 - 4	Green	Area Control (Area Majority)
Rurik: Dawn of Kiev	Competitive	1 - 4	Yellow	Area Control (Area Majority)
Rush M.D.	Cooperative	1 - 4	Green	Cooperative
RWBY Combat Ready	Cooperative	2 - 5	Green	Cooperative
Sabacc	Small	2 - 8	Blue	Hand Management
Sabika	Competitive	1 - 4	Orange	Rondel
Saboteur	Party	3 - 10	Blue	Social Deduction
Sagrada	Beginner	1 - 4	Green	Pattern Building
Sail	1-2 Player	2	Green	Cooperative
Sally Face: Strange Nightmares	Cooperative	1 - 5	Green	Cooperative
Saloon Tycoon	Competitive	2 - 4	Green	Open Drafting
Saltfjord	Competitive	1 - 4	Yellow	Action Drafting
Salton Sea	Competitive	1 - 4	Orange	Hand Management
San Francisco	Competitive	2 - 4	Green	Engine (Tableau) Building
Sanctuary	Competitive	1 - 5	Yellow	Action Selection
Sanibel	New	2 - 4	Green	Open Drafting
Santa Monica	Beginner	2 - 4	Green	Engine (Tableau) Building
Santorini	Beginner	2 - 4	Green	Abstract Strategy
Santorini: Riddle of the Sphinx	Beginner	1 - 4	Green	Cooperative
Scales of Fate	New	2	Green	Deduction
Scattergories	Party	2 - 6	Blue	Word Game
Scholars of the South Tigris	Oversized	1 - 4	Orange	Area Control (Area Majority)
Schotten Totten	1-2 Player	2	Blue	Set Collection
Scooby Doo! Boardgame	Beginner	1 - 5	Blue	Cooperative
Scott Pilgrim's Precious Little Card	Competitive	1 - 4	Yellow	Deck Building
Scout	Small	2 - 5	Blue	Hand Management
Scrabble	Beginner	2 - 4	Green	Tile Placement
Scythe	Competitive	1 - 5	Orange	Action Selection
Sea Salt & Paper	Series-Small	2 - 4	Blue	Set Collection
Search for Lost Species, The	Competitive	1 - 4	Yellow	Action Points
Search for Planet X, The	Competitive	1 - 4	Green	Deduction
Seas of Havoc	Competitive	1 - 5	Green	Deck Building
Seasons	Competitive	2 - 4	Yellow	Open Drafting
Secret Sith	Party	5 - 10	Blue	Bluffing
Seikatsu	Beginner	1 - 4	Blue	Pattern Building
Senet	Small	2	Blue	Abstract Strategy
Senjutsu	Competitive	1 - 4	Yellow	Deduction
Sentinels of Earth-Prime	Cooperative	2 - 5	Yellow	Cooperative
Sentinels of the Multiverse	Cooperative	2 - 5	Green	Cooperative
Sequence	Party	2 - 12	Blue	Pattern Building
Seti	Competitive	1 - 4	Orange	Action Selection
Shackleton Base	Competitive	1 - 4	Orange	Open Drafting
Shadow Kingdoms of Valeria	Competitive	1 - 5	Green	Open Drafting
Shadows over Camelot	Competitive	3 - 7	Green	Social Deduction
Shamans	Small	3 - 5	Green	Trick Taking
Shardhunters	Small	1 - 4	Blue	Hand Management
Shards of the Jaguar	Competitive	1 - 4	Yellow	Action Drafting
Shelfie Stacker	Beginner	1 - 4	Green	Pattern Building
Sheriff of Nottingham	Beginner	3 - 6	Blue	Negotiation
Sherlock Holmes Consulting	Cooperative	1 - 8	Yellow	Narrative Choice
Shipwrights of the North Sea	Oversized	2 - 5	Green	Open Drafting
Shipyards	Competitive	1 - 4	Yellow	Open Drafting

Titles	Location	# Players	Complexity	Main Mechanic
Shobu	1-2 Player	2	Green	Abstract Strategy
Shogun Big Box	Competitive	3 - 5	Yellow	Auction/Bidding
Side Effects	Party	2 - 8	Blue	Party
Sidereal Confluence	Competitive	4 - 9	Orange	Negotiation
Siege of Runedar, The	Beginner	1 - 4	Green	Cooperative
SILOS	Beginner	2 - 4	Green	Area Control (Area Majority)
Skara Brae	Competitive	1 - 4	Green	Open Drafting
Skate Summer	Competitive	2 - 5	Green	Push Your Luck
Skip-Bo	Small	2 - 6	Blue	Hand Management
Skulk Hollow	1-2 Player	2	Green	Hand Management
Skull	Small	3 - 6	Blue	Betting
Skull Canyon Ski Fest	Competitive	2 - 4	Green	Hand Management
Skull King	Small	2 - 8	Blue	Trick Taking
Sky Team	1-2 Player	2	Green	Cooperative
Skymines	Competitive	1 - 4	Orange	Hand Management
Skyrim	Cooperative	1 - 4	Yellow	Cooperative
Slay the Spire	Oversized	1 - 4	Yellow	Cooperative
Sleeping Gods	Cooperative	1 - 4	Yellow	Cooperative
Small Samurai Empires	Small	2 - 4	Yellow	Area Control (Area Majority)
Small World	Competitive	2 - 5	Green	Area Control (Area Majority)
Small World of Warcraft	Competitive	2 - 5	Green	Area Control (Area Majority)
Smartphone Inc.	Competitive	1 - 5	Yellow	Resource Management
Smash Up: The Big Geeky Box	Beginner	2 - 4	Green	Hand Management
Smug Owls	Party	3 - 15	Blue	Player Judge
Smurfs, The: Hidden Village	Beginner	1 - 5	Green	Cooperative
Sniper Elite	Competitive	1 - 4	Green	Action Points
Snow Tails	Beginner	2 - 5	Green	Hand Management
So Clover!	Small	3 - 6	Blue	Word Game
So You've Been Eaten	1-2 Player	0 - 2	Green	Action Points
Sobek: 2 Players	1-2 Player	2	Green	Set Collection
Soda Smugglers	Series-Small	3 - 8	Blue	Betting
Sonic Roll	Small	1 - 4	Green	Cooperative
Sonora	Competitive	1 - 4	Green	Dexterity
Sorcerer	Competitive	2 - 4	Yellow	Bag Building
Sorcerer City	Competitive	1 - 6	Green	Tile Placement
Sorcerer's Arena: Disney	Competitive	2 - 4	Green	Hand Management
Sounds Fishy	Party	4 - 10	Blue	Bluffing
South Tigris Moonsaga	Oversized	1 - 4	Blue	Campaign / Scenario
Space Alert	Cooperative	1 - 5	Yellow	Cooperative
Space Base: Command Station	Beginner	2 - 5	Green	Open Drafting
Space Park	Small	1 - 4	Blue	Set Collection
Space Race	Small	1 - 4	Yellow	Open Drafting
Space Station Phoenix	Competitive	2 - 4	Yellow	Worker Placement
Spaceteam	Party	3 - 6	Blue	Cooperative
Speakeasy	Oversized	1 - 4	Orange	Area Control (Area Majority)
Speakeasy Blues	Competitive	2 - 4	Yellow	Area Control (Area Majority)
Spectral	Competitive	2 - 5	Green	Area Control (Area Majority)
Spies & Lies	1-2 Player	2	Green	Bluffing
Spill, The	Cooperative	1 - 4	Green	Cooperative
Spire's End	1-2 Player	1 - 2	Green	Cooperative
Spirit Island	Cooperative	1 - 4	Orange	Cooperative
Splendor	Beginner	2 - 4	Blue	Open Drafting
Splendor Duel	1-2 Player	2	Green	Open Drafting
Splendor: Marvel	Beginner	2 - 4	Green	Open Drafting
Spot It!	Kids	2 - 8	Blue	Dexterity
Spot It: Bluey	Kids	2 - 8	Blue	Dexterity

Titles	Location	# Players	Complexity	Main Mechanic
Spyfall	Party	3 - 8	Blue	Deduction
Spyfall: Time Travel	Party	2 - 8	Blue	Deduction
Square One	Small	1 - 4	Blue	Engine (Tableau) Building
Stack O' Cats	New	1 - 6	Blue	Cooperative
Star Crossed (Role Playing Game)	1-2 Player	X	Red	Narrative Choice
Star Realms	Beginner	1 - 4	Green	Deck Building
Star Trek Deck Building Game	Competitive	2 - 4	Green	Deck Building
Star Trek: Buffer Time	Party	2 - 6	Blue	Cooperative
Star Trek: Captain's Chair	1-2 Player	1 - 2	Orange	Deck Building
Star Trek: Star Realms	Beginner	2 - 4	Green	Deck Building
Star Tycoon	Competitive	1 - 4	Green	Resource Management
Star Wars: The Clone Wars	Cooperative	1 - 5	Green	Cooperative
Star Wars: Bounty Hunters	Small	2 - 6	Blue	Closed Drafting
Star Wars: Imperial Assault	Competitive	1 - 5	Yellow	Exploration / Dungeon Crawler
Star Wars: Outer Rim	Competitive	1 - 4	Green	Resource Management
Star Wars: Rebellion	1-2 Player	2 - 4	Orange	Area Control (Area Majority)
Star Wars: Super Teams	Kids	2 - 4	Blue	Hand Management
Star Wars: The Deck Building Game	1-2 Player	2	Green	Deck Building
Star Wars: The Deck Building Game -	1-2 Player	2	Green	Deck Building
Star Wars: X-Wing	1-2 Player	2	Yellow	Take That
Stardew Valley	Cooperative	1 - 4	Yellow	Cooperative
Starship Captains	Competitive	1 - 4	Green	Worker Placement
Steampunk Rally Fusion	Competitive	2 - 8	Green	Open Drafting
Stella	Beginner	3 - 6	Blue	Deduction
Sticky Cthulhu	Small	2 - 6	Blue	Dexterity
Stockpile	Beginner	2 - 5	Green	Stocks
Stone Age	Beginner	2 - 4	Green	Worker Placement
Stool Pigeon	Small	2 - 6	Blue	Hand Management
Story Time Chess	Kids	2	Blue	Abstract Strategy
Stranger Things	Cooperative	2 - 4	Green	Cooperative
Stratego	1-2 Player	2	Green	Deduction
Strato	Small	1 - 4	Green	Cooperative
Streets	Small	1 - 5	Green	Engine (Tableau) Building
Strike of the Eagle	Competitive	2 - 4	Yellow	War Game
Stuffed Fables	Cooperative	2 - 4	Green	Cooperative
Sub Terra	Cooperative	1 - 6	Green	Cooperative
Subastral	Small	2 - 5	Blue	Set Collection
Suburbia	Competitive	1 - 4	Yellow	Open Drafting
Sudds & Malone	New	2 - 4	Green	Action Drafting
Summoner Wars	1-2 Player	2	Green	Abstract Strategy
Sunken Sailor	Party	3 - 8	Blue	Bluffing
Super Fantasy Brawl	Competitive	2 - 4	Green	Hand Management
Super Mario: Level Up!	Beginner	3 - 6	Blue	Deduction
Super Meow	Kids	2 - 4	Blue	Deck Building
Super Skill Pinball: 4-Cade	Small	1 - 4	Green	Pattern Building
Super Skill Pinball: Holiday Special	Small	1 - 4	Green	Pattern Building
Survival of the Fattest	Competitive	1 - 4	Green	Deck Building
Survive The Island	Beginner	2 - 5	Blue	Action Points
Survive: Escape from Atlantis!	Beginner	2 - 4	Blue	Action Points
Sushi Go Party!	Beginner	2 - 6	Blue	Closed Drafting
Sushi Roll	Beginner	2 - 5	Blue	Open Drafting
Suspects	Cooperative	1 - 6	Green	Cooperative
Sword & Sorcery	Cooperative	1 - 5	Orange	Cooperative
System Gateway	1-2 Player	2	Orange	Bluffing
Taboo	Party	4 - 10	Blue	Party
Tacocat	1-2 Player	2	Blue	Hand Management

Titles	Location	# Players	Complexity	Main Mechanic
Tacta	Small	2 - 6	Blue	Area Control (Area Majority)
Tag Team	1-2 Player	2	Green	Deck Building
Take 5	Party	2 - 10	Blue	Hand Management
Take Time	Small	2 - 4	Blue	Cooperative
Takenoko	Beginner	2 - 4	Green	Pattern Building
Tales of the Arabian Nights	New	1 - 6	Green	Narrative Choice
Tales of the Arthurian Knights	Cooperative	1 - 4	Green	Narrative Choice
Talisman	Beginner	2 - 6	Green	Narrative Choice
Talisman: Kingdom Hearts	Beginner	2 - 6	Yellow	Narrative Choice
Tang Garden	Competitive	1 - 4	Green	Set Collection
Tapestry	Competitive	1 - 5	Yellow	Open Drafting
Tapple	Party	2 - 10	Blue	Word Game
Tapple 10	Party	1 - 10	Blue	Word Game
Targi	1-2 Player	2	Green	Action Drafting
Taverns of Tiefenthal, The	Competitive	2 - 4	Yellow	Deck Building
Tawantinsuyu	Competitive	1 - 4	Orange	Pattern Building
Taxi Over	Small	2 - 4	Blue	Push Your Luck
Tea Dragon Society	Series-Small	2 - 4	Blue	Deck Building
Tea Garden	Competitive	2 - 4	Yellow	Deck Building
Tea Witches	Competitive	2 - 4	Yellow	Worker Placement
Tekhenu	Competitive	1 - 4	Orange	Action Drafting
Telepaths	Small	2 - 4	Blue	Deduction
Telestrations	Party	4 - 8	Blue	Party
TemPurrA	Small	3 - 10	Blue	Push Your Luck
Ten	Small	1 - 5	Blue	Auction/Bidding
Tenpenny Parks	Beginner	1 - 4	Green	Worker Placement
Tenzi	Series-Small	2 - 4	Blue	Time Limit
Terra Mystica	Competitive	2 - 5	Orange	Action Drafting
Terra Nova	Competitive	2 - 4	Yellow	Action Selection
Terraforming Mars	Competitive	1 - 5	Yellow	Hand Management
Terraforming Mars: Ares Expedition	Competitive	1 - 4	Yellow	Hand Management
Terraforming Mars: The Dice Game	Competitive	1 - 4	Green	Deck Building
Terror Below	New	1 - 5	Green	Action Points
Terrorscape	Competitive	2 - 4	Green	Deduction
Tesseract	Cooperative	1 - 4	Green	Cooperative
Texas Scrabble	New		Blue	
That Time you Killed Me	1-2 Player	2	Yellow	Abstract Strategy
Thiefdom	Competitive	1 - 4	Yellow	Resource Management
Thing, The: Infection at Outpost 31	Competitive	4 - 8	Green	Social Deduction
Thing, The: The Boardgame	Competitive	1 - 8	Yellow	Social Deduction
Things in Rings	Small	2 - 6	Blue	Deduction
This Game is Killer: Alien on Board	Party	3 - 10	Blue	Semi Cooperative
This War of Mine	Cooperative	1 - 6	Yellow	Cooperative
Three Little Wolves, The	Small	2 - 4	Green	Hand Management
Three Sisters	Small	1 - 4	Yellow	Pattern Building
Thrive	1-2 Player	2	Blue	Abstract Strategy
Through the Ages	Competitive	2 - 4	Orange	Auction/Bidding
Through the Desert	Beginner	2 - 5	Green	Network Building
Thunder Road	Competitive	2 - 6	Green	Take That
Tichu	Small	4	Green	Hand Management
Ticket to Ride	Beginner	2 - 5	Green	Network Building
Ticket to Ride: Africa	Beginner	2 - 5	Green	Network Building
Ticket to Ride: Asia	Beginner	2 - 6	Green	Network Building
Ticket to Ride: Europe	Oversized	2 - 5	Green	Network Building
Ticket to Ride: France	Beginner	2 - 6	Green	Network Building
Ticket to Ride: Germany	Beginner	2 - 5	Blue	Network Building

Titles	Location	# Players	Complexity	Main Mechanic
Ticket to Ride: Ghost Train	Kids	2 - 4	Blue	Network Building
Ticket to Ride: Iberia & South Korea	Beginner	2 - 5	Green	Network Building
Ticket to Ride: India/Switzerland	Beginner	2 - 4	Green	Network Building
Ticket to Ride: Japan/Italy	Beginner	2 - 5	Green	Network Building
Ticket to Ride: Netherlands	Beginner	2 - 5	Green	Network Building
Ticket to Ride: Nordic Countries	Beginner	2 - 3	Green	Network Building
Ticket to Ride: Poland	Beginner	2 - 4	Blue	Network Building
Ticket to Ride: Rails & Sails	Beginner	2 - 5	Green	Network Building
Tidal Blades: Banner Festival	Competitive	2 - 5	Green	Resource Management
Tidal Blades: Heroes of the Reef	Competitive	1 - 4	Yellow	Resource Management
Tigris & Euphrates	Competitive	2 - 4	Orange	Engine (Tableau) Building
Tiletum	Competitive	1 - 4	Orange	Action Drafting
Time Rift	New	2 - 4	Green	Hand Management
TIME Stories	Competitive	2 - 4	Green	Narrative Choice
Time to Panic	New	1 - 4	Green	Cooperative
Timeline Challenge	Beginner	2 - 10	Blue	Betting
Tinderblox	Small	2 - 6	Blue	Dexterity
Tinner's Trail	Competitive	3 - 4	Yellow	Action Points
Tiny Epic Dinosaurs	Series-Small	1 - 4	Yellow	Worker Placement
Tiny Epic Dungeon Stories	Series-Small	1 - 4	Yellow	Cooperative
Tiny Epic Dungeons	Series-Small	1 - 4	Yellow	Cooperative
Tiny Epic Galaxies: Blast Off	Series-Small	2 - 4	Green	Action Selection
Tiny Epic Kingdoms	Series-Small	2 - 5	Green	Bluffing
Tiny Epic Pirates	Series-Small	1 - 4	Yellow	Resource Management
Tiny Epic Quest	Series-Small	1 - 4	Yellow	Exploration / Dungeon Crawler
Tiny Epic Western	Series-Small	1 - 4	Yellow	Worker Placement
Tiny Epic Zombies	Series-Small	1 - 5	Green	Cooperative
Tiny Laser Heist	Beginner	3 - 6	Green	Dexterity
Tiny Towns	Competitive	1 - 6	Green	Pattern Building
Tokaido	Oversized	2 - 5	Blue	Rondel
Tokaido Duo	1-2 Player	2	Blue	Action Drafting
Tokyo Highway	Beginner	2 - 4	Blue	Network Building
Tokyo Sidekick	Cooperative	2 - 4	Yellow	Cooperative
Touch of Evil, A	Oversized	2 - 8	Green	Cooperative
Toy Battle	1-2 Player	2	Blue	Area Control (Area Majority)
Toy Story: Obstacles & Adventures	Beginner	2 - 5	Green	Cooperative
Trailblazer: The Arizona Trail	Competitive	1 - 4	Yellow	Worker Placement
Trailblazer: The John Muir Trail	Competitive	1 - 4	Yellow	Worker Placement
Trains	Competitive	2 - 4	Green	Deck Building
Trains: Rising Sun	Competitive	2 - 4	Green	Deck Building
Trajan	Competitive	2 - 4	Orange	Open Drafting
Tranquility	Small	1 - 5	Blue	Cooperative
Transmissions	Beginner	1 - 4	Green	Rondel
Trash Talk	Party	2 - 8	Blue	Cooperative
Treasure Hunter	Beginner	2 - 6	Green	Hand Management
Trekking the World	Beginner	2 - 5	Green	Hand Management
Trial by Trolley	Party	3 - 13	Blue	Party
Tribes of the Wind	Competitive	2 - 5	Green	Hand Management
Tribune	Competitive	2 - 6	Yellow	Auction/Bidding
Trickerion	Competitive	2 - 4	Red	Hidden Action
Tricky Kids	Small	2 - 6	Blue	Trick Taking
Trinket Trove	New	2 - 6	Blue	Open Drafting
Trio	Small	3 - 6	Blue	Set Collection
Trismegistus	Competitive	1 - 4	Orange	Open Drafting
Trivial Pursuit	Beginner	2 - 6	Blue	Trivia / Quiz
Trivial Pursuit: Dungeons & Dragons	Beginner	2 - 6	Blue	Trivia / Quiz

Titles	Location	# Players	Complexity	Main Mechanic
Trollfest	Beginner	3 - 6	Green	Closed Drafting
Troyes	Competitive	1 - 4	Orange	Set Collection
Tsuro	Beginner	2 - 8	Blue	Tile Placement
Tsuro of the Seas	Beginner	2 - 8	Blue	Tile Placement
Tsuro: Phoenix Rising	Beginner	2 - 8	Green	Tile Placement
Tuned	1-2 Player	2	Blue	Abstract Strategy
Turing Machine	Competitive	1 - 4	Green	Deduction
Turtle Splash!	Kids	2 - 4	Blue	Dexterity
Twilight Imperium: Fourth Edition	Oversized	3 - 6	Red	Action Drafting
Twilight Inscription	Competitive	1 - 8	Yellow	Pattern Building
Twilight of the Gods	Competitive	2 - 4	Orange	Deck Building
Twilight Struggle	1-2 Player	2	Orange	War Game
Twilight Struggle: Red Sea	1-2 Player	1 - 2	Yellow	War Game
Twisted Fables	Competitive	2 or 4	Yellow	Deck Building
Twisted Trumpets	New	2 - 4	Green	Tile Placement
Two Rooms and a Boom	Party	6 - 30	Blue	Team-Based
Tyrants of the Underdark	Competitive	2 - 4	Green	Deck Building
Tzolk'in	Competitive	2 - 4	Orange	Worker Placement
Ultimate Railroads	Competitive	1 - 4	Yellow	Worker Placement
Ultimate Werewolf Extreme	Party	3 - 25	Yellow	Deduction
Unconscious Mind	Competitive	1 - 4	Orange	Open Drafting
Undaunted 2200: Callisto	Competitive	1 - 4	Yellow	Deck Building
Undaunted: Normandy	Competitive	2	Green	Deck Building
Undaunted: North Africa	Competitive	2	Green	Deck Building
Undaunted: Reinforcements	Competitive	1 - 4	Green	Deck Building
Under Falling Skies	1-2 Player	1	Green	Campaign / Scenario
Underwater Cities	Competitive	1 - 4	Orange	Network Building
Unfathomable	Competitive	3 - 6	Yellow	Social Deduction
Unicorn Fever	Beginner	2 - 6	Green	Betting
Unicorn Glitterluck: Cloud stacking	Kids	1 - 4	Blue	Dexterity
Union Stockyards	Competitive	2 - 5	Green	Worker Placement
Unmatched: Battle of Legends	Beginner	2 - 4	Green	Action Points
Unmatched: Battle of Legends,	Beginner	2 - 4	Green	Hand Management
Unmatched: Battle of Legends,	Beginner	2 - 4	Green	Hand Management
Unmatched: Buffy the Vampire	Beginner	2 - 4	Green	Hand Management
Unmatched: Cobble & Fog	Beginner	2 - 4	Green	Hand Management
Unmatched: Deadpool	Beginner	2 - 4	Green	Hand Management
Unmatched: For King and Country	Beginner	2 - 3	Yellow	Hand Management
Unmatched: Hell's Kitchen	Beginner	2 - 4	Green	Hand Management
Unmatched: Houdini vs. The Genie	Beginner	2	Green	Hand Management
Unmatched: Jurassic Park Dr. Sattler	Beginner	2 - 4	Green	Hand Management
Unmatched: Jurassic Park InGen vs	Beginner	2 - 4	Green	Hand Management
Unmatched: Lee VS Ali	Beginner	2	Green	Action Points
Unmatched: Little Red Riding Hood	Beginner	2 - 4	Green	Hand Management
Unmatched: Redemption Row	Beginner	2 - 4	Green	Hand Management
Unmatched: Robin Hood vs. Bigfoot	Beginner	2 - 4	Green	Hand Management
Unmatched: Slings and Arrows	Beginner	2 - 4	Green	Hand Management
Unmatched: Suns Origin	Beginner	2	Green	Action Points
Unmatched: Tales to Amaze	Beginner	1 - 4	Green	Cooperative
Unmatched: Teen Spirit	Beginner	2 - 3	Green	Hand Management
Unmatched: Teenage Mutant Ninja	Beginner	1 - 4	Green	Action Points
Unmatched: The Witcher - Realms	Beginner	2 - 3	Green	Action Points
Unmatched: The Witcher - Steel &	Beginner	2 - 3	Green	Action Points
Uno	Series-Small	2 - 10	Blue	Hand Management

Titles	Location	# Players	Complexity	Main Mechanic
Uno FLIP!	Series-Small	2 - 10	Blue	Hand Management
Unsolved Case File: Jane Doe	Cooperative	1 - 8	Blue	Cooperative
Unsolved Case Files: Harmony	Cooperative	1 - 8	Blue	Cooperative
Unsolved Case Files: Jamie Banks	Cooperative	1 - 4	Blue	Cooperative
Unsolved Case Files: Max Cahill	Cooperative	1 - 8	Blue	Cooperative
Unstable Unicorns	Small	2 - 8	Blue	Take That
Up or Down?	New	2 - 6	Blue	Open Drafting
Vagrantsong	Cooperative	2 - 4	Yellow	Cooperative
Vale of Eternity	Competitive	2 - 4	Green	Open Drafting
Valeria Card Kingdoms	Beginner	1 - 5	Green	Open Drafting
Valley of the Vikings	Kids	2 - 4	Blue	Dexterity
Valor & Villainy	Competitive	2 - 6	Green	Exploration / Dungeon Crawler
Vampire The Masquerade: Rivals	Competitive	2 - 4	Yellow	Deck Building
Vampire The Masquerade: Vendetta	Competitive	3 - 6	Yellow	Deck Building
Vantage	Cooperative	1 - 6	Green	Cooperative
Vast: The Mysterious Manor	Competitive	1 - 5	Orange	Action Points
Vegas Dice Game	Small	2 - 5	Blue	Area Control (Area Majority)
Vengeance Roll & Fight: Episode 1	Competitive	1 - 4	Green	Pattern Building
Venture Angels	New	3 - 5	Blue	Auction/Bidding
Via Magica	Small	2 - 6	Blue	Open Drafting
Vibe, The	New	2 - 6	Blue	Cooperative
Victorian Masterminds	Competitive	2 - 4	Green	Worker Placement
Video Vortex	Competitive	2 - 4	Green	Deck Building
Vikings Gone Wild	Competitive	2 - 4	Green	Deck Building
Village	Competitive	2 - 4	Yellow	Worker Placement
Village of Legends	Small	2 - 4	Green	Deck Building
Village Pillage	Small	2 - 5	Blue	Take That
Village Rails	Small	2 - 4	Green	Network Building
Villagers	Small	1 - 5	Green	Set Collection
Villages of Valeria	Small	1 - 5	Green	Hand Management
Villainous Green: The Worst Takes it	Competitive	2 - 6	Green	Take That
Villainous Marvel: Infinite Power	Competitive	2 - 4	Yellow	Hand Management
Villainous Orange: Evil comes	Competitive	2 - 3	Green	Take That
Villainous Purple: Wicked to the Core	Competitive	2 - 3	Green	Take That
Villainous Red: Perfectly Wretched	Competitive	2 - 3	Green	Take That
Villainous Star Wars: Power of the	Competitive	2 - 4	Green	Take That
Villainous Yellow: Despicable Plots	Competitive	2 - 3	Green	Take That
Vindication	Competitive	2 - 5	Yellow	Area Control (Area Majority)
Vinhos	Oversized	2 - 4	Orange	Worker Placement
Vinyl: Totally Awesome 80s	Competitive	2 - 4	Green	Hand Management
Virtu	Competitive	2 - 5	Orange	Hand Management
Viscounts of the West Kingdom	Oversized	1 - 4	Orange	Deck Building
Viticulture	Competitive	1 - 6	Yellow	Worker Placement
Voyages of Marco Polo, The	Competitive	2 - 4	Yellow	Worker Placement
V-Sabotage	Cooperative	1 - 4	Yellow	Cooperative
Wandering Towers	Beginner	2 - 6	Blue	Hand Management
Wanted Wombats	Small	2 - 5	Blue	Push Your Luck
War Chest	1-2 Player	2 or 4	Green	Bag Building
War of the Ring	Competitive	2 - 4	Orange	Area Control (Area Majority)
War of the Ring the Card Game	Competitive	2 - 4	Yellow	Hand Management
War of Whispers, A	Competitive	2 - 4	Green	Area Control (Area Majority)
Warfighter	Cooperative	1 - 6	Yellow	Cooperative
Warhammer Killteam	Other	2 - 4	Orange	War Game
Waste Knights	Cooperative	1 - 4	Yellow	Cooperative

Titles	Location	# Players	Complexity	Main Mechanic
Water Dragons	Kids	2 - 4	Blue	Race
Waterfall Park	Beginner	3 - 5	Green	Negotiation
Watergate	1-2 Player	2	Green	Hand Management
Wavelength	Party	2+	Blue	Party
Wayfarers of the South Tigris	Oversized	1 - 4	Orange	Set Collection
We Didn't Playtest This at All	Party	2 - 10	Blue	Hand Management
We Love Cats	Small	3 - 6	Blue	Set Collection
Weather Machine	Oversized	2 - 4	Red	Set Collection
Welcome Back to the Dungeon	Small	2 - 4	Blue	Push Your Luck
Welcome to the Dungeon	Small	2 - 4	Blue	Push Your Luck
Welcome to... Your Perfect Home	Small	1 - 100	Green	Pattern Building
We're Sinking!	New	3 - 6	Green	Negotiation
Western Legends	Competitive	2 - 6	Yellow	Action Points
Western Legends: Blood Money	Competitive	2 - 6	Yellow	Betting
What do you Meme: Spongebob	New	3 - 20	Blue	Player Judge
What Do you Meme? Family	Party	3 - 20	Blue	Party
Whatnot Cabinet, The	Beginner	1 - 4	Blue	Set Collection
What's on the Menu?	Beginner	2 - 6	Green	Open Drafting
Whistle Mountain	Competitive	2 - 4	Yellow	Tile Placement
White Castle Duel, The	1-2 Player	2	Yellow	Action Drafting
White Castle, The	Competitive	1 - 4	Yellow	Action Drafting
Whitehall Mystery	Beginner	2 - 4	Green	Deduction
Who Goes There? Deluxe Edition	Oversized	3 - 6	Orange	Cooperative
Why First?	Small	2 - 6	Blue	Hand Management
Wild Space	Small	1 - 5	Green	Set Collection
Wild Venture, A	1-2 Player	1 - 2	Green	Hand Management
WildStyle	Beginner	2 - 5	Green	Time Limit
Windward	Cooperative	1 - 5	Green	Cooperative
Wingspan	Competitive	1 - 5	Green	Hand Management
Wingspan Asia	New	1 - 2	Yellow	Hand Management
Winnie the Pooh: Serious Detective	New	1 - 4	Green	Cooperative
Winter	1-2 Player	2	Blue	Tile Placement
Winter Rabbit	Competitive	2 - 6	Green	Semi Cooperative
Wisdom of Solomon	Competitive	1 - 5	Green	Worker Placement
Wispwood	New	1 - 4	Green	Open Drafting
Witchcraft!	1-2 Player	1	Green	Deck Building
Witcher, The: Old World	Competitive	1 - 5	Yellow	Deck Building
Witchstone	Competitive	2 - 4	Yellow	Open Drafting
Wits & Wagers Deluxe	Party	3 - 7	Blue	Trivia / Quiz
Wits & Wagers Family	Party	3 - 10	Blue	Trivia / Quiz
Wits & Wagers: Vegas	Oversized	5 - 99	Blue	Trivia / Quiz
Wizard Always Wins, The	Beginner	2 - 5	Blue	Action Drafting
Wizard Kittens	Small	2 - 4	Blue	Set Collection
Wizard of Oz, The	Beginner	1 - 4	Green	Cooperative
Wolves, The	Competitive	2 - 5	Yellow	Area Control (Area Majority)
Wonder Book	Beginner	1 - 4	Green	Cooperative
Wonderlands War	Competitive	2 - 5	Yellow	Bag Building
Wondrous Creatures	Competitive	1 - 4	Yellow	Open Drafting
Woodcraft	Competitive	1 - 4	Orange	Action Drafting
Word on the Street	Party	2 - 10	Blue	Word Game
World of Warcraft: Wrath of the Lich	Cooperative	1 - 5	Green	Cooperative
World's Fair 1893	Beginner	2 - 4	Green	Area Control (Area Majority)
World-Z-League	Beginner	1 - 4	Green	Dexterity
Would You Rather...?	Party	3 - 8	Blue	Party

Titles	Location	# Players	Complexity	Main Mechanic
Wrong Answers Only	Party	4 - 8	Blue	Deduction
Wyrmspan	Competitive	1 - 5	Yellow	Hand Management
Xenoshyft Onslaught	Cooperative	1 - 4	Yellow	Cooperative
Yahtzee: Dungeons & Dragons	Party	2 - 10	Blue	Push Your Luck
Yedo	Competitive	2 - 5	Yellow	Auction/Bidding
Yokai Septet	Small	2 - 4	Blue	Trick Taking
Yokohama	Competitive	2 - 4	Yellow	Network Building
Yukon Airways	Competitive	1 - 4	Yellow	Action Drafting
Zombicide	Cooperative	1 - 6	Green	Cooperative
Zombicide - Marvel Zombies: X-Men	Cooperative	1 - 6	Green	Cooperative
Zombicide: 2nd Edition	Cooperative	1 - 6	Green	Cooperative
Zombicide: Black Plague	Cooperative	1 - 6	Green	Cooperative
Zombicide: Green Horde	Cooperative	1 - 6	Green	Cooperative
Zombicide: Horde Box	Cooperative	1 - 6	Yellow	Cooperative
Zombie Dice	Small	2 - 99	Blue	Push Your Luck
Zombie Kidz Evolution	Small	2 - 4	Blue	Cooperative
Zombie Kittens	Series-Small	2 - 5	Blue	Push Your Luck
Zombie Teenz Evolution	Small	2 - 4	Blue	Cooperative
Zoo Vadis	Beginner	3 - 7	Green	Negotiation
Zoom in Barcelona	Competitive	2 - 6	Green	Open Drafting